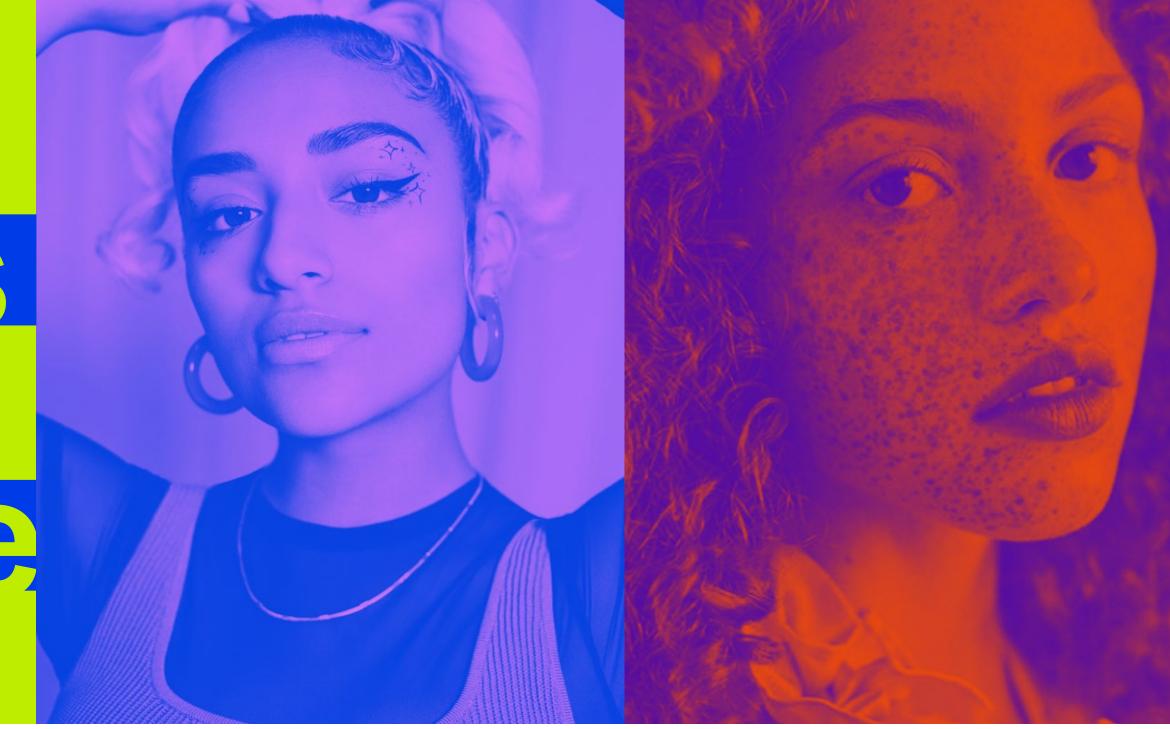


# girs Mol coce



#### **BRAND MATRIX**

#### VISION

Girls Who Code is a national non-profit leading the charge towards a more equitable future in technology

## **MISSION**

We imagine a world where female-identifying children, teens, and young adults embrace their innate abilities, utilizing code to transform the technology industry and effect positive change.

Showcase possibility **Push boundaries** 

Challenge systems Encourage growth

### **POSITIONING**

Girls Who Code exists to show femaleidentifying children, teens, and young adults what is possible. They aim to break the binds of the system they have existed within, reenvisioning not only the education of these participants but their application in the real world.

Girls Who Code harnesses the power and potential of female-driven thinking. They go beyond traditional programming offerings to challenge, connect, and transform participants, equipping them with the tools needed to navigate a changing world.

# **CHARACTER**

Revolutionary

Inclusive Accepting Diverse

#### **ATTRIBUTES**

Strong

Female

Unapologetically—not stereotypically—feminine Leading the charge towards equality in technology Embracing bravery over perfection

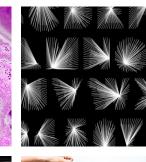
Transformative: Encouraging audiences to see what is possible instead of existing within the status quo

Uplifting: Celebrating the innately female characteristics that make women different

## **BRAND DRIVER**









Loud Invigorating

Strong bass

Powerful

Confident

Female

**Futuristic** 

**KEYWORDS** 

**Brave Creative** Sisterhood Capable **Female** Confident

#### STRATEGY

#### **COMMUNICATE POSSIBILITY**

The world of tech is filled with opportunity. Girls Who Code will break free of the existing, lifeless model by showing our girls—and their communities—what is possible with code.

## EMBRACE BRAVERY

Our differences make us stronger. We will stop trying to fit into a system that was not designed for us. We are brave—not perfect—and our brand should be too.

# TAKE CHARGE OF CHANGE

**TYPOGRAPHY** 

The industry is ripe for disruption, and Girls Who Code is already leading the charge to a better future. The branding must reflect the revolutionary spirit that lives at the center of the organization.

We're Building The World's

**Largest Pipeline Of Future** 

We created free lesson plans featuring women in tech for teachers to use

science. Using these lesson plans, students can explore the hidden history

wherever they fit into the school day—from math to history to computer

of women in tech, and uncover how to think like a computer scientist.

Female Engineers.

YOU CAN'T BE WHAT YOU CAN'T SEE.

# **LOGO**

Our logo is the organization's base code, made up of simplified, rectangular forms that act as the building blocks for the rest of the system. Its ability to shift and move depending on the setting mirrors the flexibility of a coding sequence and the dynamic diversity of the organization's participants.

girls who code

There are six different options to choose from when applying the logo, allowing for designer flexibility when working around both vertical and horizontal constraints.

# **VERTICAL LOCKUPS**

girls who code

HORIZONTAL LOCKUPS

girls

girls who code

girls who code

girls who code

code

**CLEAR SPACE** girs lwho code

# **LOGO ON BACKGROUND**





#### **HEADER THREE** Trade Gothic Next Pro Heavy Condensed Italic

# **HEADER ONE**

Trade Gothic Next Pro **Bold Condensed** 

#### **HEADER TWO** Trade Gothic Next Pro Condensed

**PARAGRAPH TEXT** Trade Gothic Next Pro

**CAPTION** Trade Gothic Next Pro

Regular

Heavy

In 1948, Jackson Burke was commissioned by Linotype to design Trade Gothic. Burke continued designing new weights and styles until 1960. True to its name, Trade Gothic is free of serif decorations and instead shows personality through a lack of uniformity. The result is a delightfully eclectic collection that articulates

Girls Who Code's message should be heard near and far. A strong typographic hierarchy acts as the system's scaffolding while enforcing the idea of movement and flexibility through the introduction of varying weights and italics.

clearly with a sprinkling of spunk.

# **COLOR**

**FRUIT PUNCH** 

Color is the life blood of the Girls Who Code rebrand. Developing a vibrant, bold palette communicates the monumental shift in mindset that the organization promotes while appealing to the younger audience members. It is youthful, saturated, and emotive without falling into stereotypically feminine colors.

ELECTRIFIED CLIKA?	R:191 G:237 B:0 C:30 M:0 Y:100 K:0 #BFED00
FRESHLY SQUEEZED	PANTONE 2010 C R:255 G:168 B:0 C:0 M:39 Y:100 K:0 #FFA800
HARD CANDY	PANTONE 252 C R:222 G:110 B:255 C:30 M:61 Y:0 K:0 #DE6EFF

PANTONE 2935 C **TEAM SPIRIT** R:0 G:59 B:232

**ROYAL FAMILY** 

MINT CHOCOLATE CHIP

PANTONE MEDIUM PURPLE C R:92 G:0 B:66 C:79 M:98 Y:0 K:0 #5C00A8

R:171 G:232 B:201

C:31 M:0 Y:28 K:0

PANTONE 2585 C **GRAPE JELLY** C:92 M:100 Y:23 K:34 #2E005C

# **IMAGERY**

**FIND A PROGRAM** 







Highly-stylized, closecropped portraiture creates a powerful perspective of the participants. The subject faces the camera straight on with confidence and conviction, stoic and unsmiling. The focus locks in on the subject's eyes, emphasizing the importance of the female gaze.





The stylized blocks are added to photography of participants in the Girls Who Code environments, creating a cohesive experience with the rest of the brand. The blocks are a visual depiction of the ways the participants interact with code, using color and opacity to communicate depth and dimension.

# **GRAPHIC STYLES**



PANTONE WARM RED C

C:30 M:91 Y:100 K:0

#FF3800

The graphic system is where the concept of building blocks introduced in the logo comes to life. Each block, based on the original form in the logo, is scaled, expanded, and rotated across the grid to convey the possibility and potential of code. It guides the viewer through the brand experience and is showcased across all platforms.

Large-scale typography is used to communicate the brand's voice. It is expanded and cropped, breaking out of the frame to encourage viewers to consider the subtext of the Girls Who Code messaging.

The organization cannot be confined to the traditional model, and the graphic system comes together to reiterate this idea.

Grad Studio 3 | Fall 2021 | Final Presentation | Emma Shipley | eshipley@inside.artcenter.edu

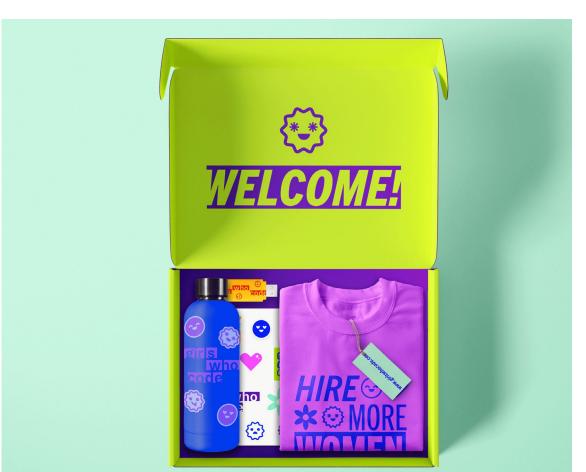




GENERAL CAMPAIGN
CLUB SPECIFIC

### **WELCOME KIT**











## **STATIONERY**









# CHANGING THE FACE OF TEGE

# APPAREL

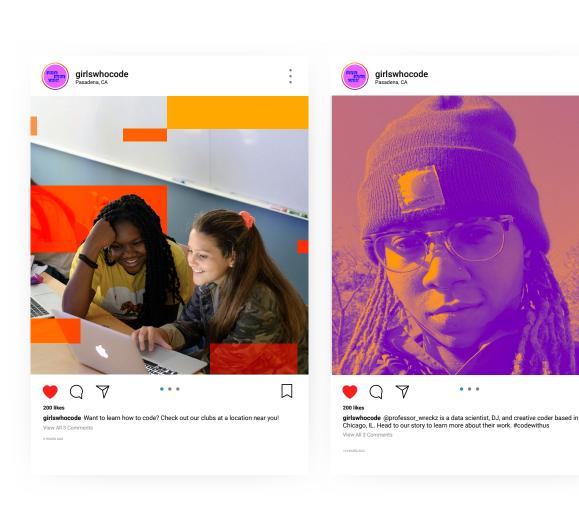


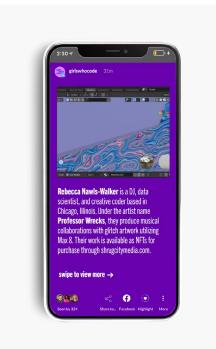




# SOCIAL MEDIA





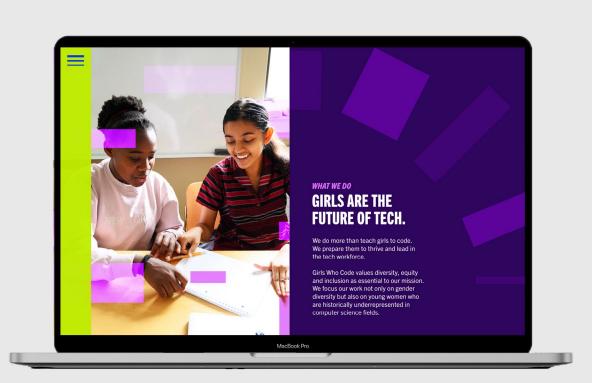






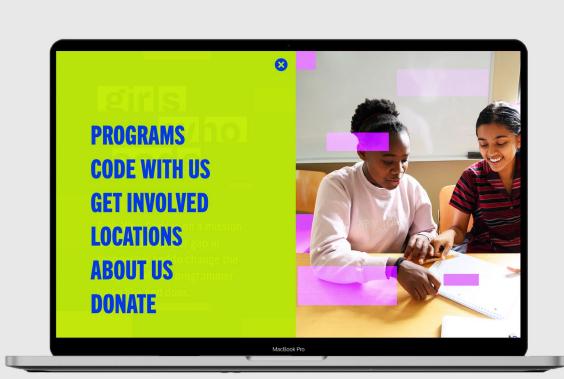


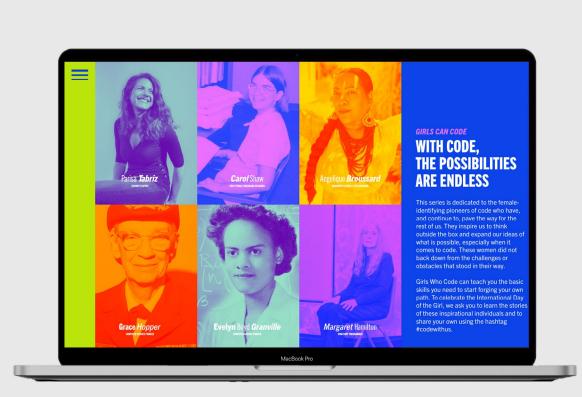


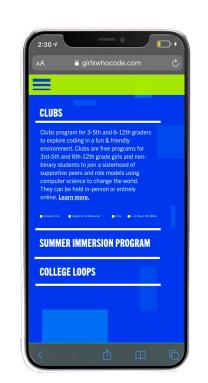














# WE ARE THE EUTURE OF CODE

**PARTNER CAMPUS TAKEOVER** 











