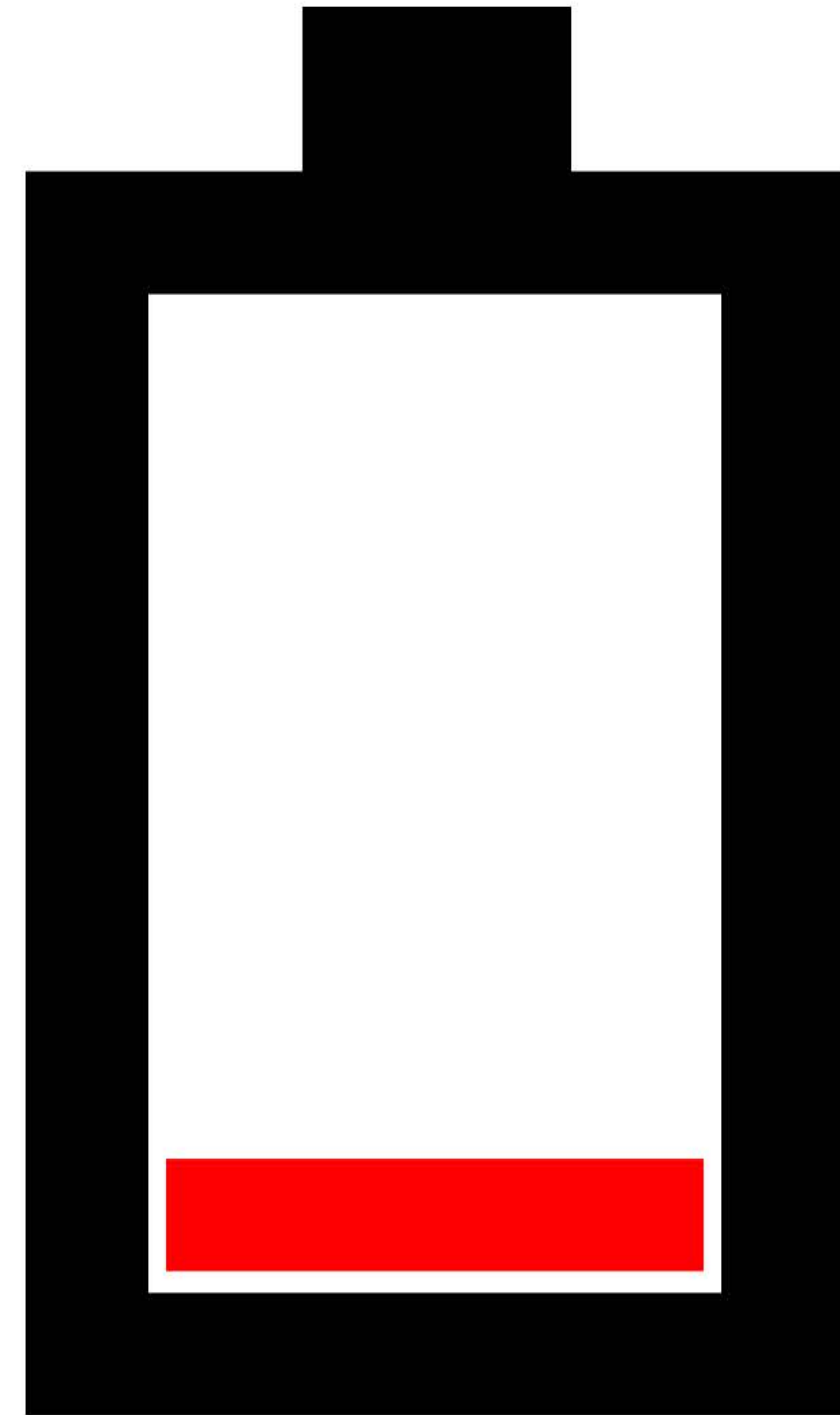


# TrapOS

**A productivity and performance driven mobile operating system designed for simplicity and ease of use across cultural and physical boundaries.**

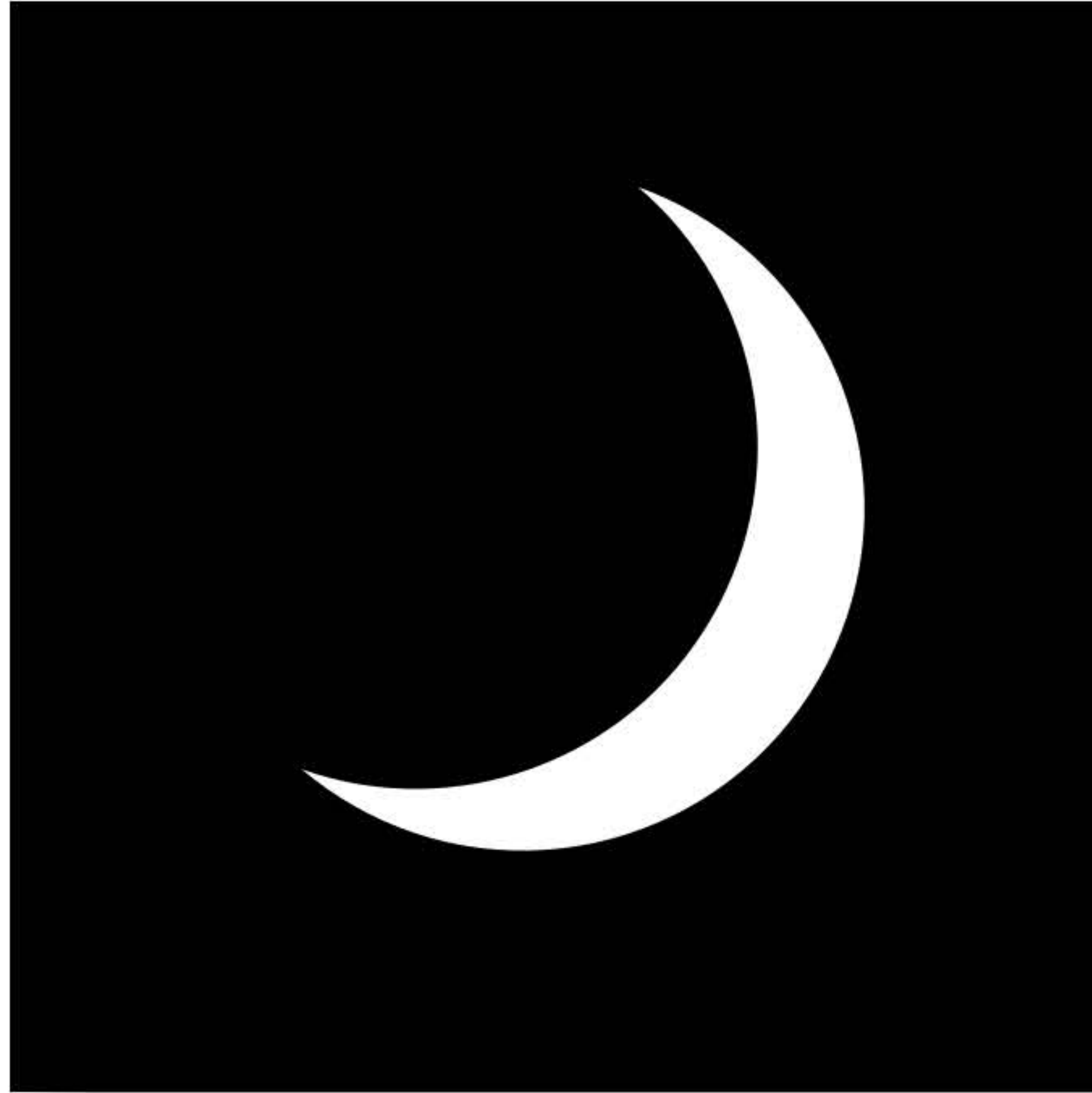
# Inspiration



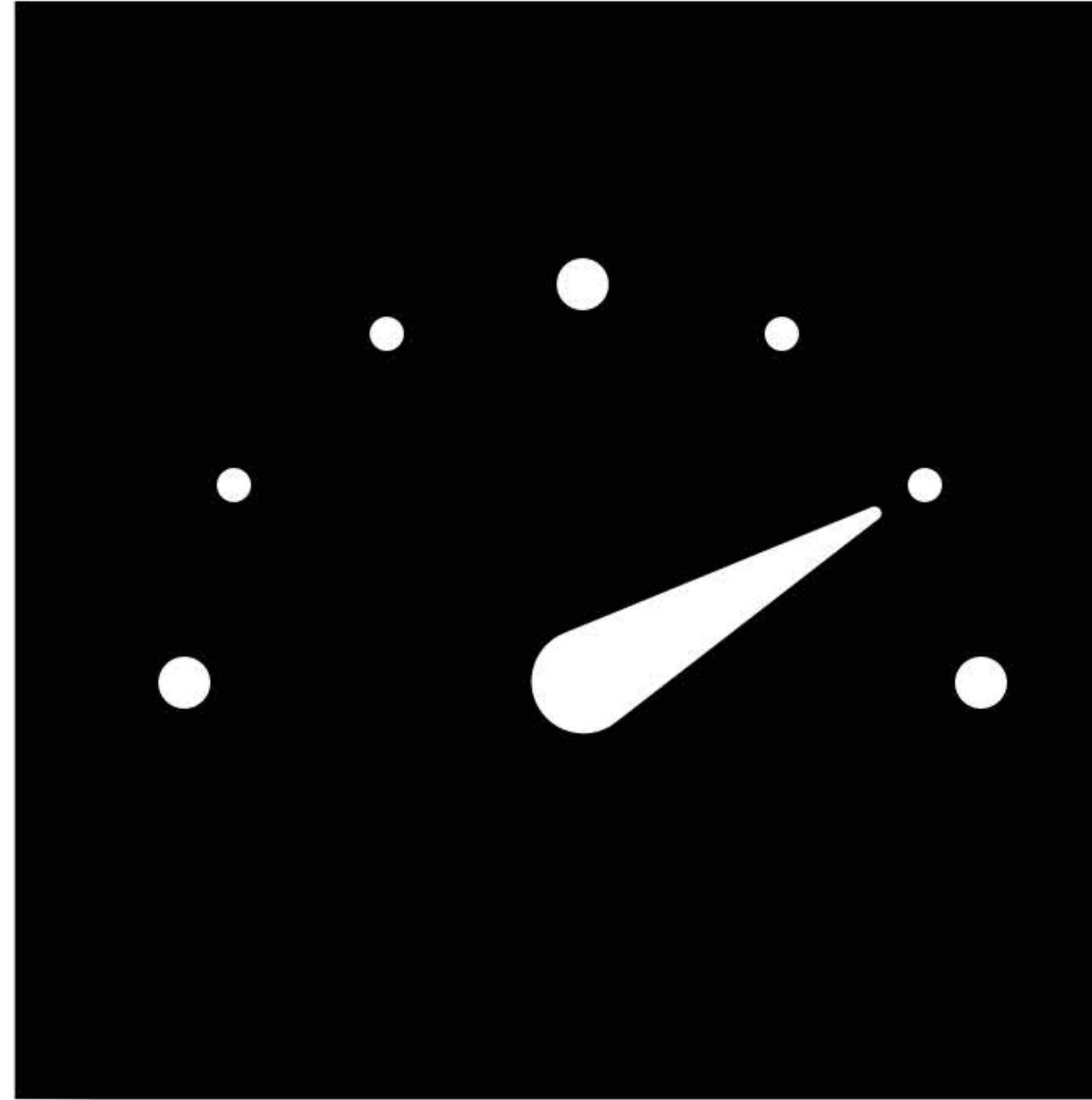
**NØ  
BRANDING**

**NØ  
BIAS**

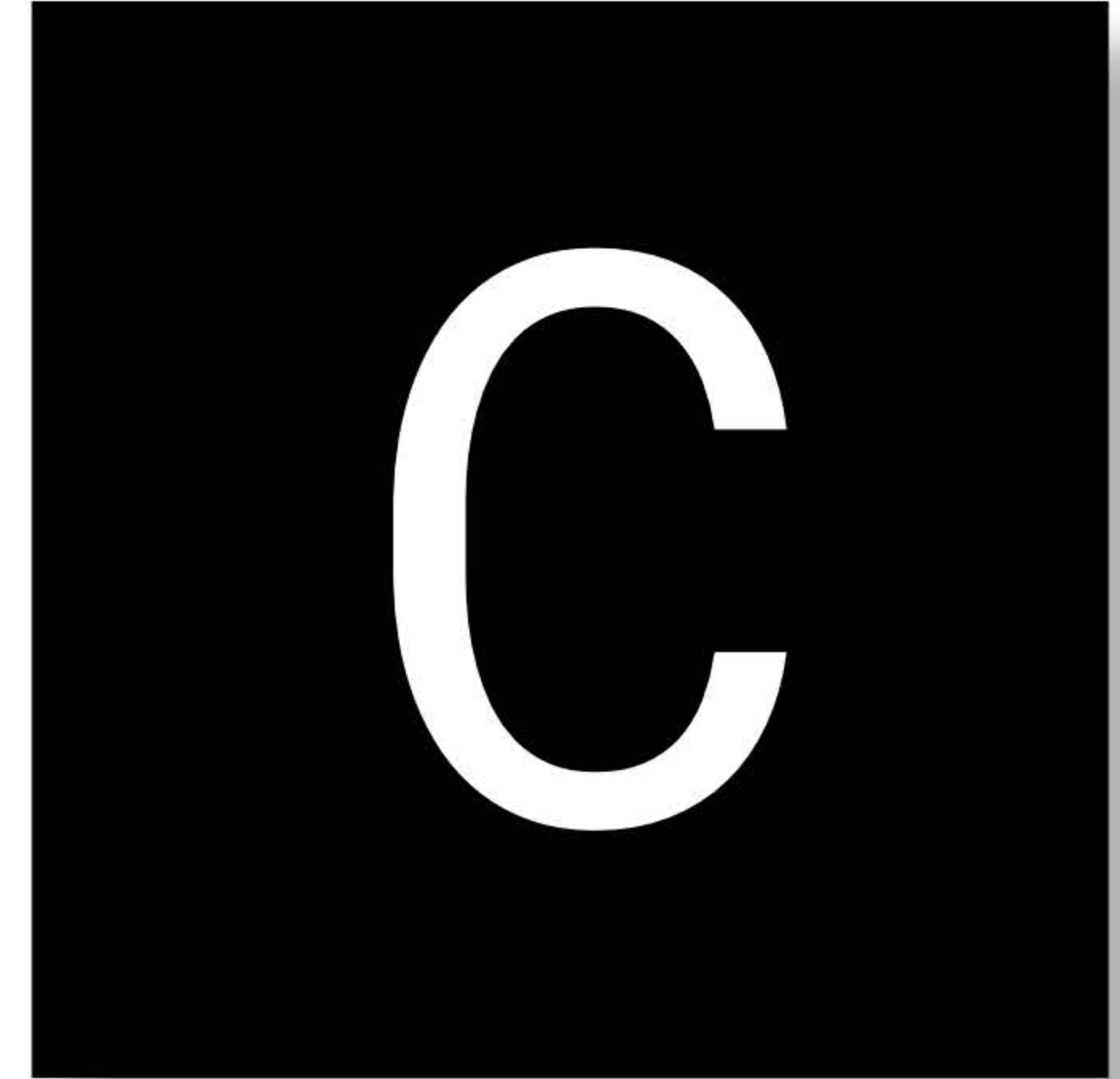
## Low Power Needs



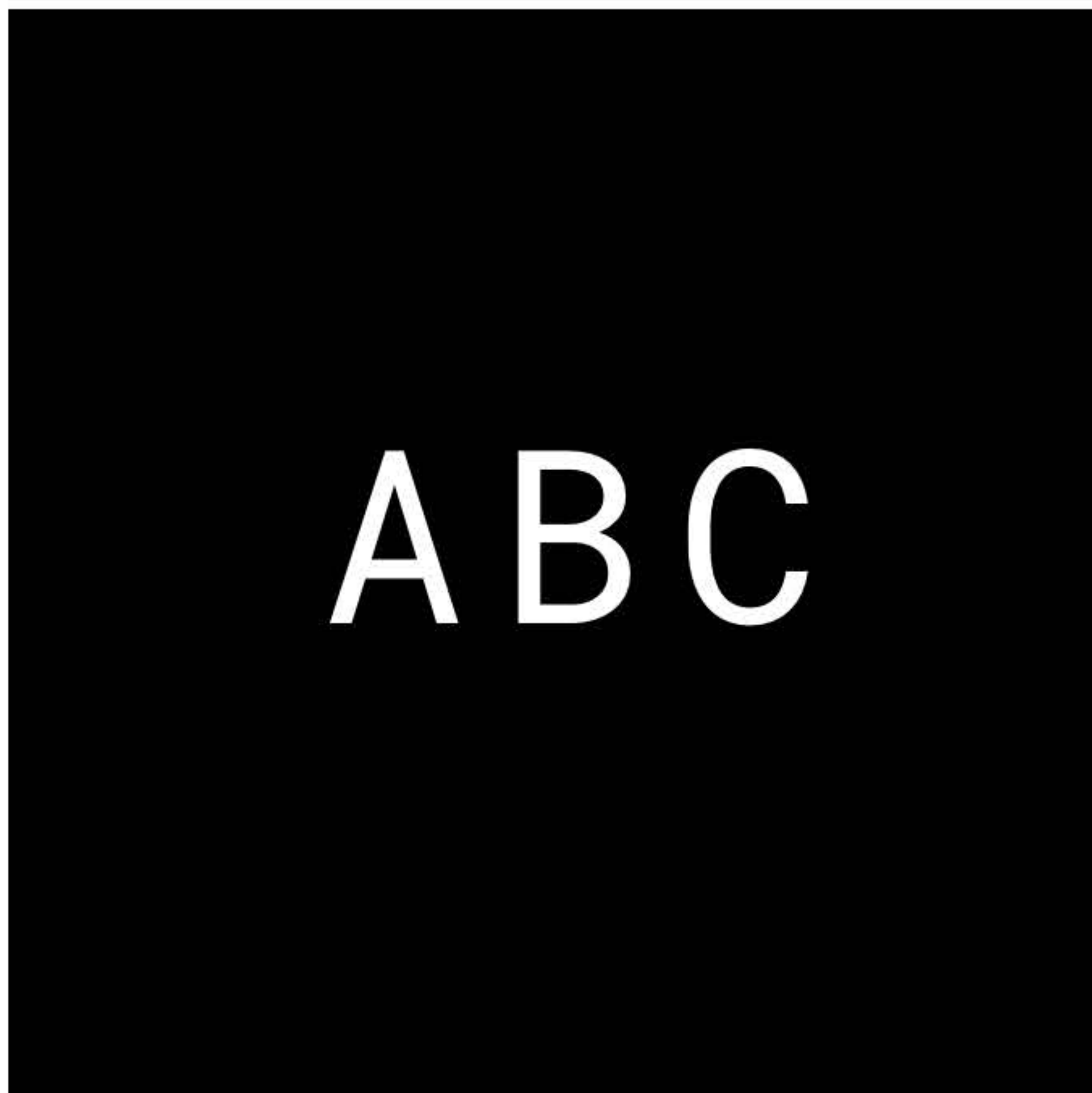
## High Performance



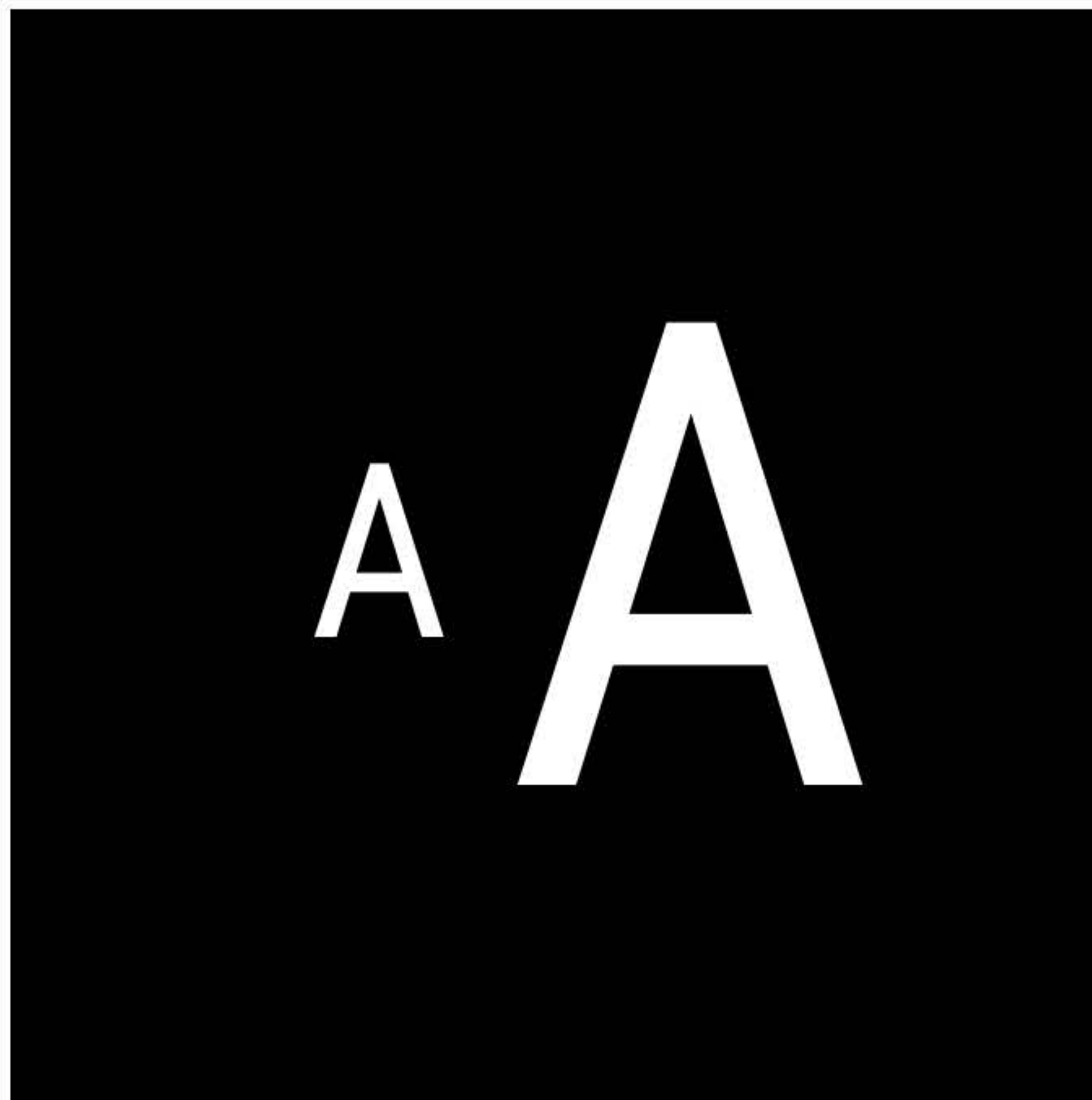
## High Contrast



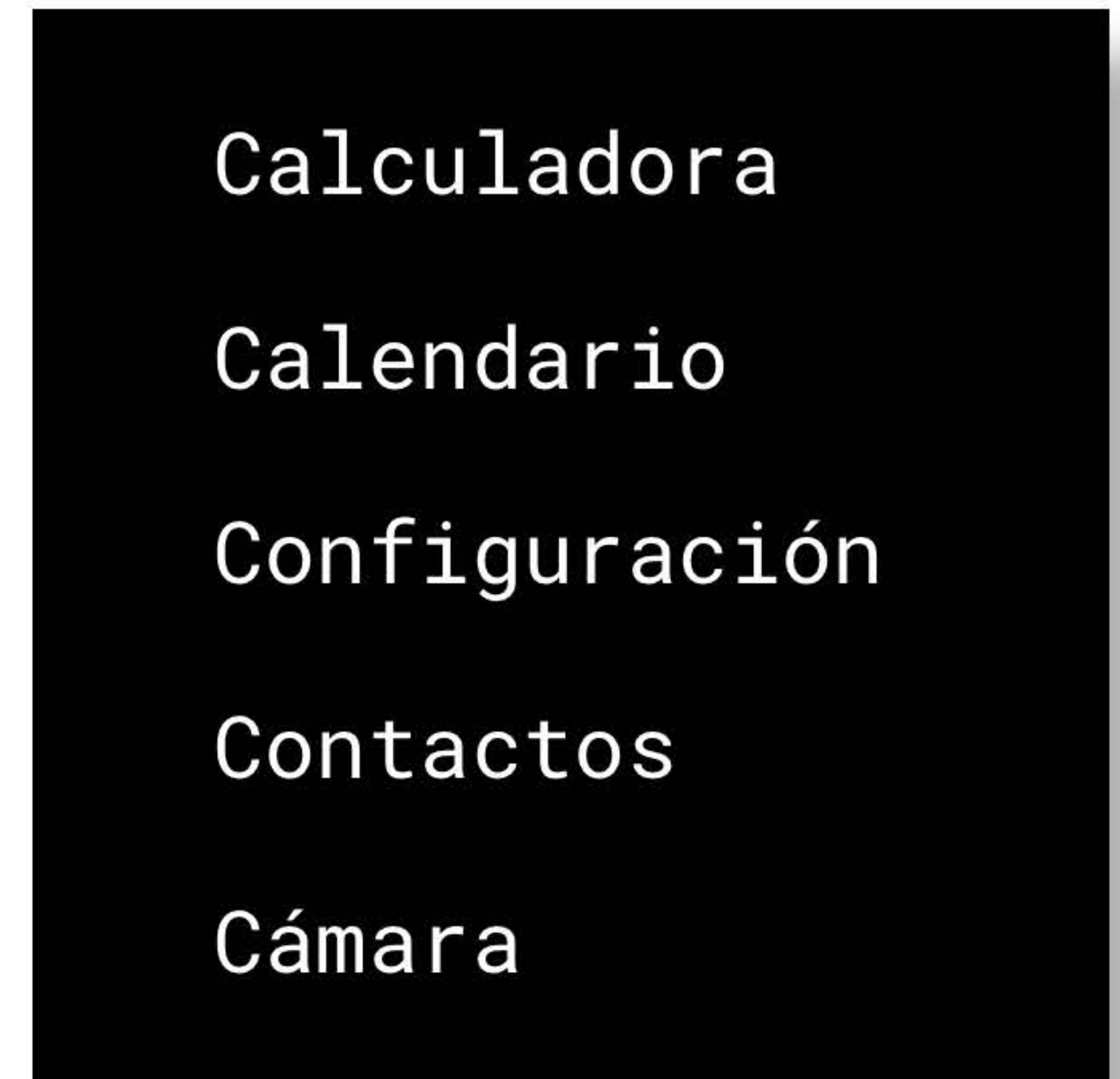
## Intuitive Order



## Dynamic Type

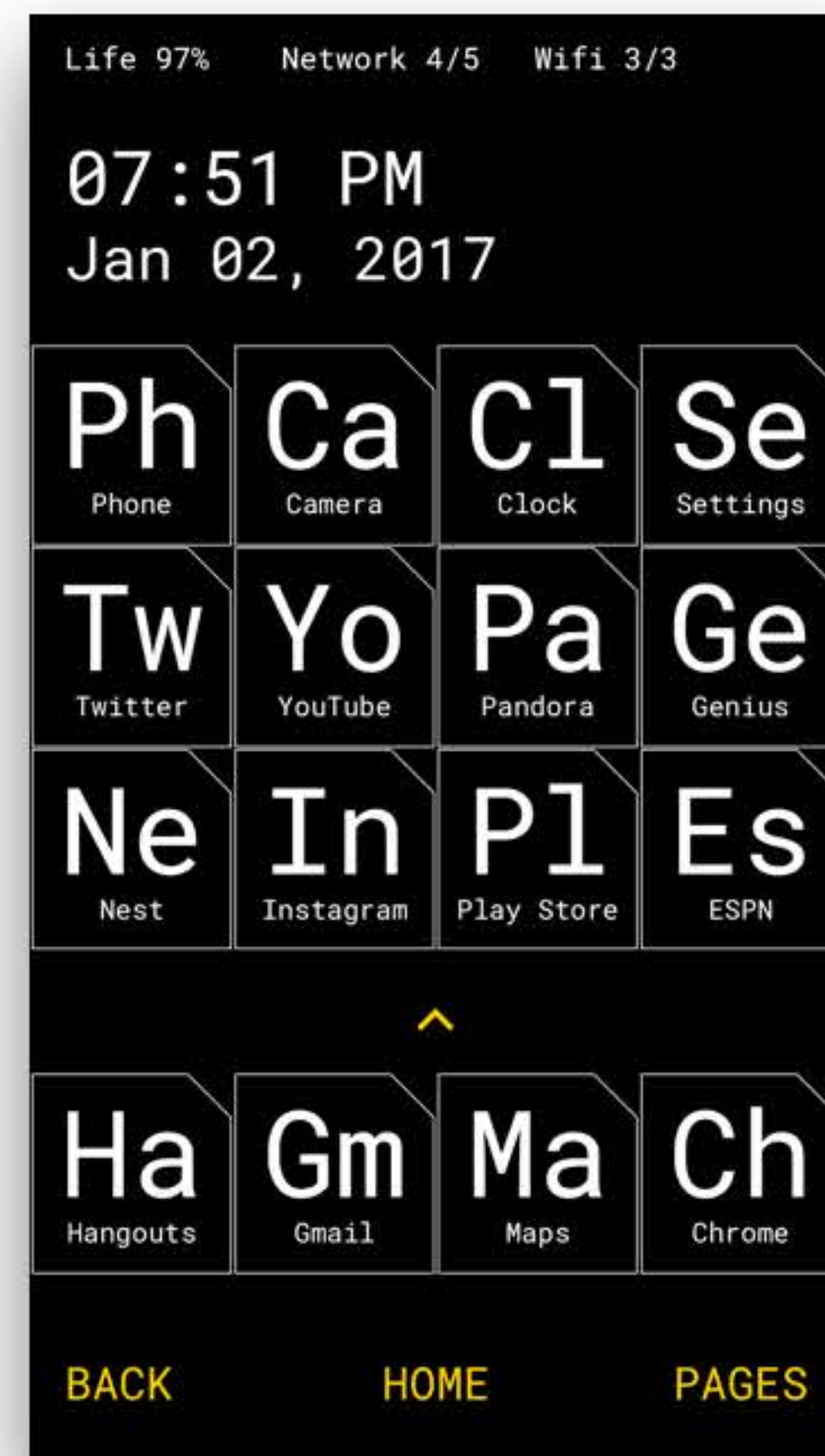


## Localization

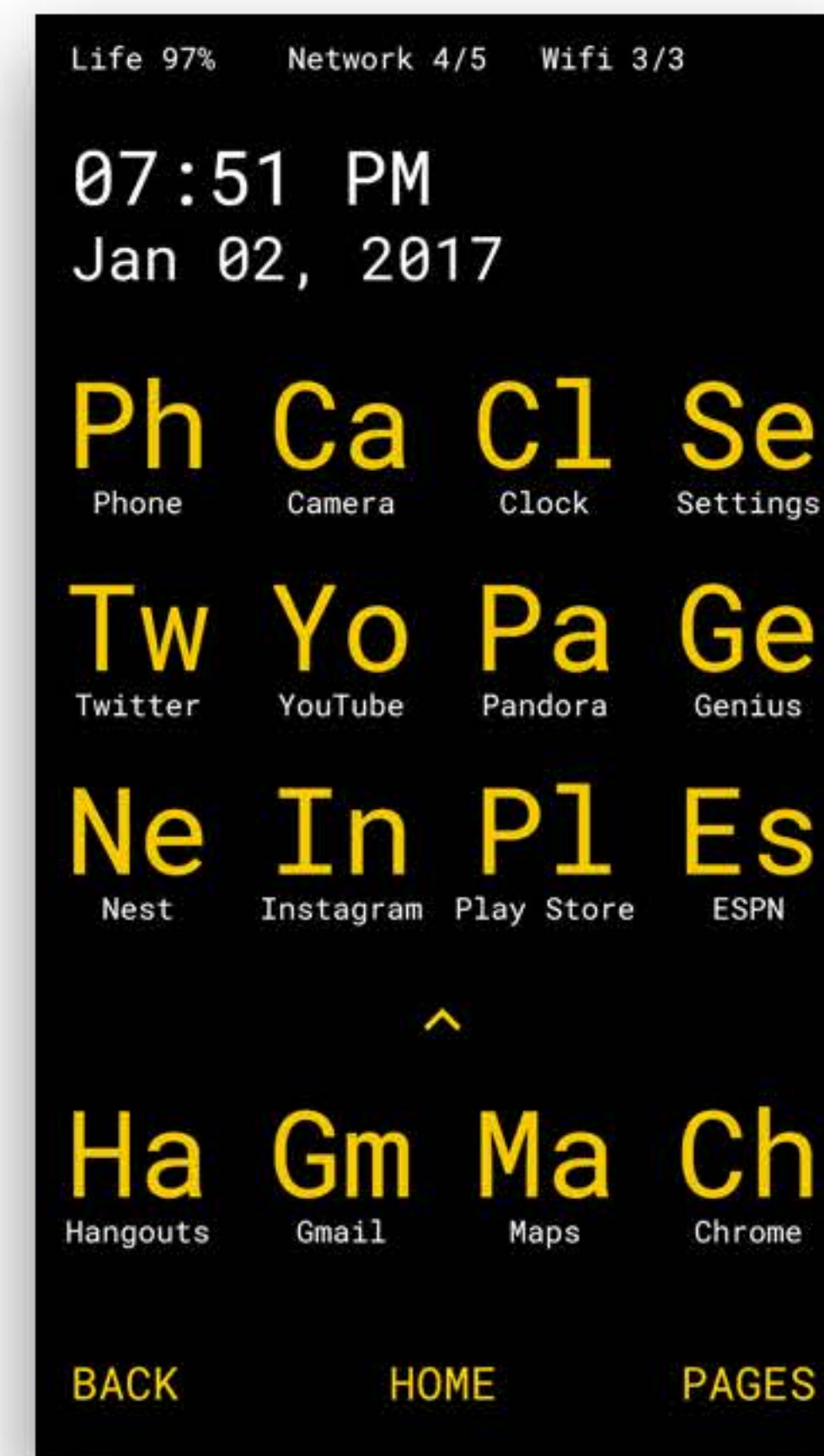


# Architecture

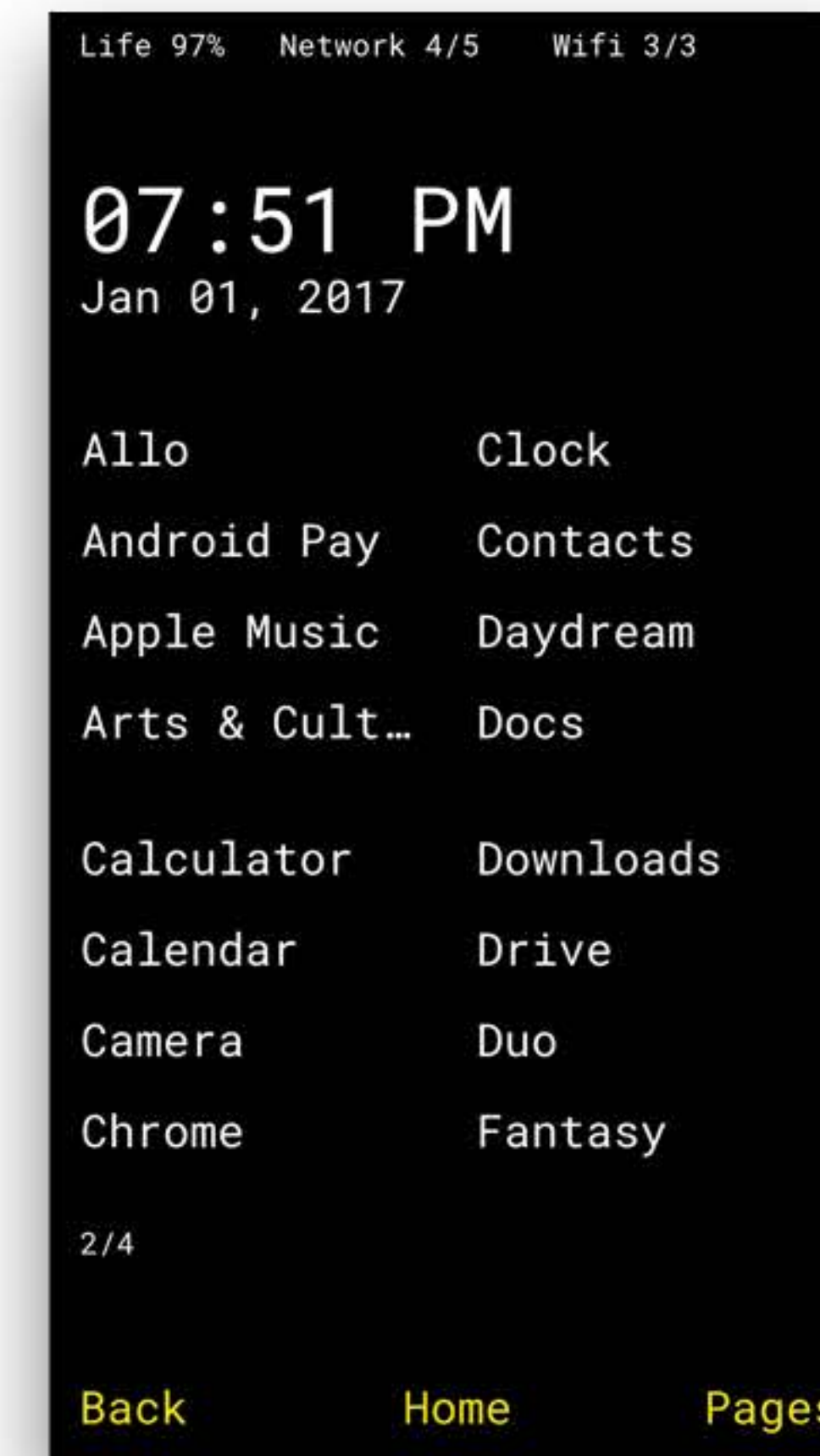
**Model 1**



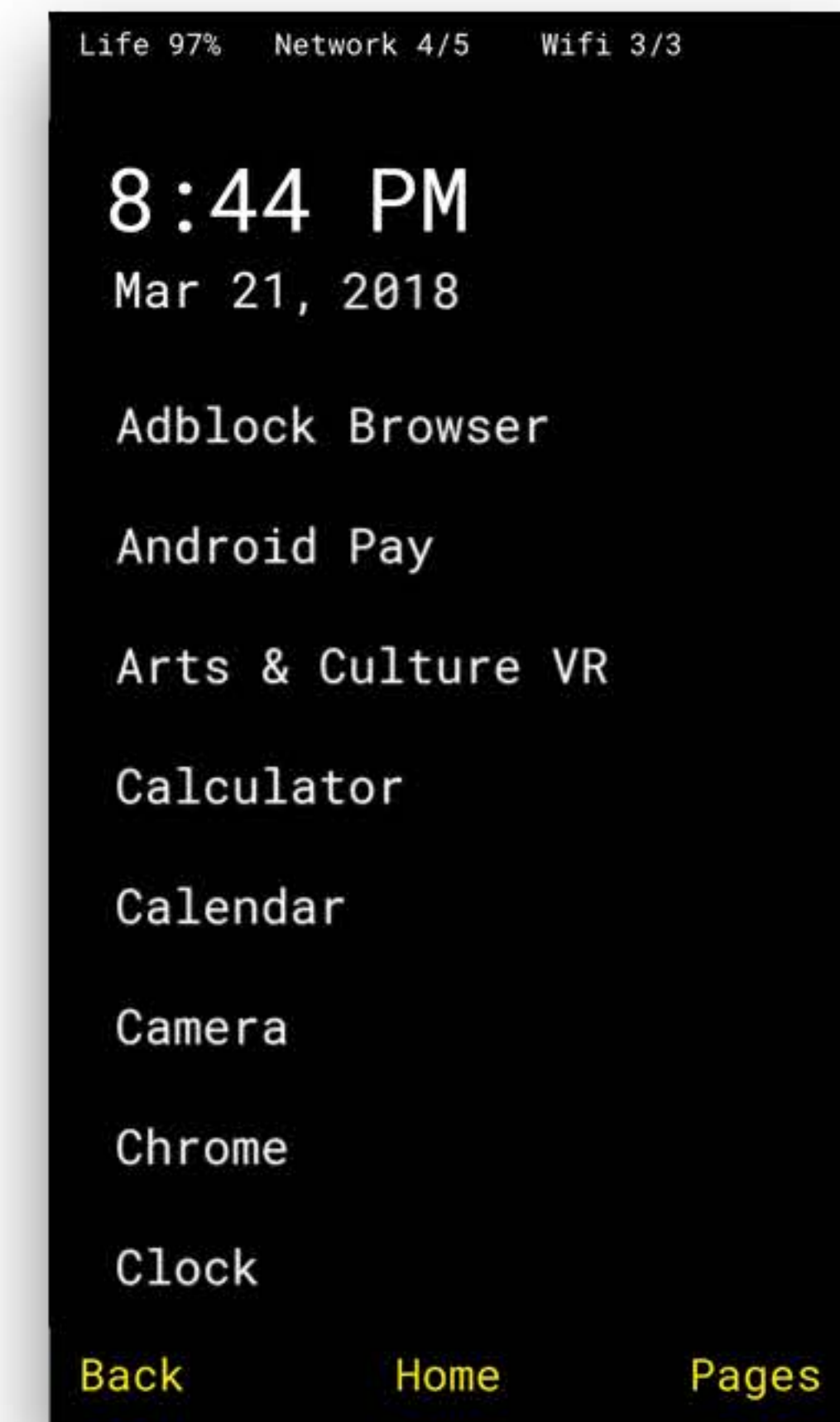
**Model 2**



**Model 3**



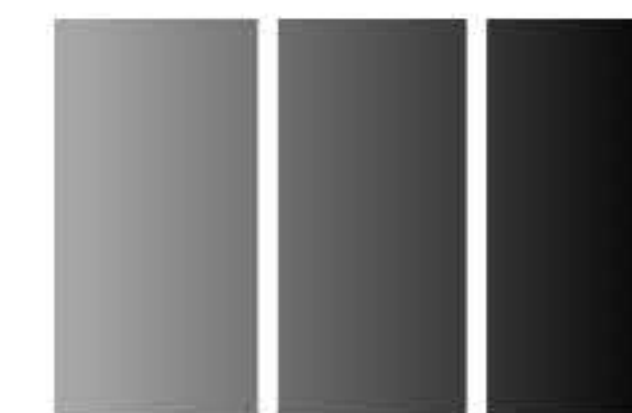
**Model 4**



**Top Apps and Others Model**



**Top Apps and Others Model**



**Alphabetized Pagination Model**



**Single Alphabetized List Model**

# Prototype

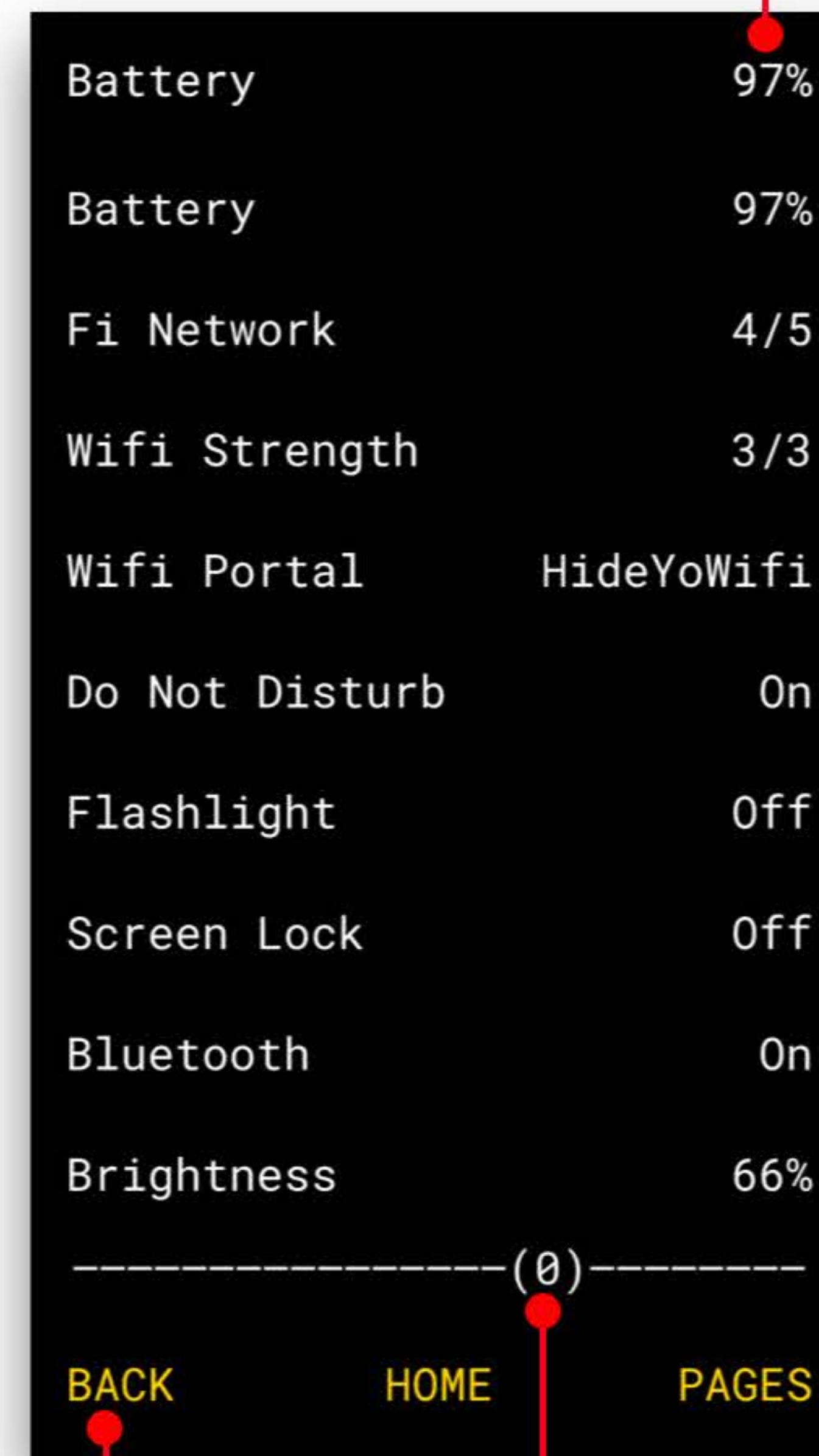
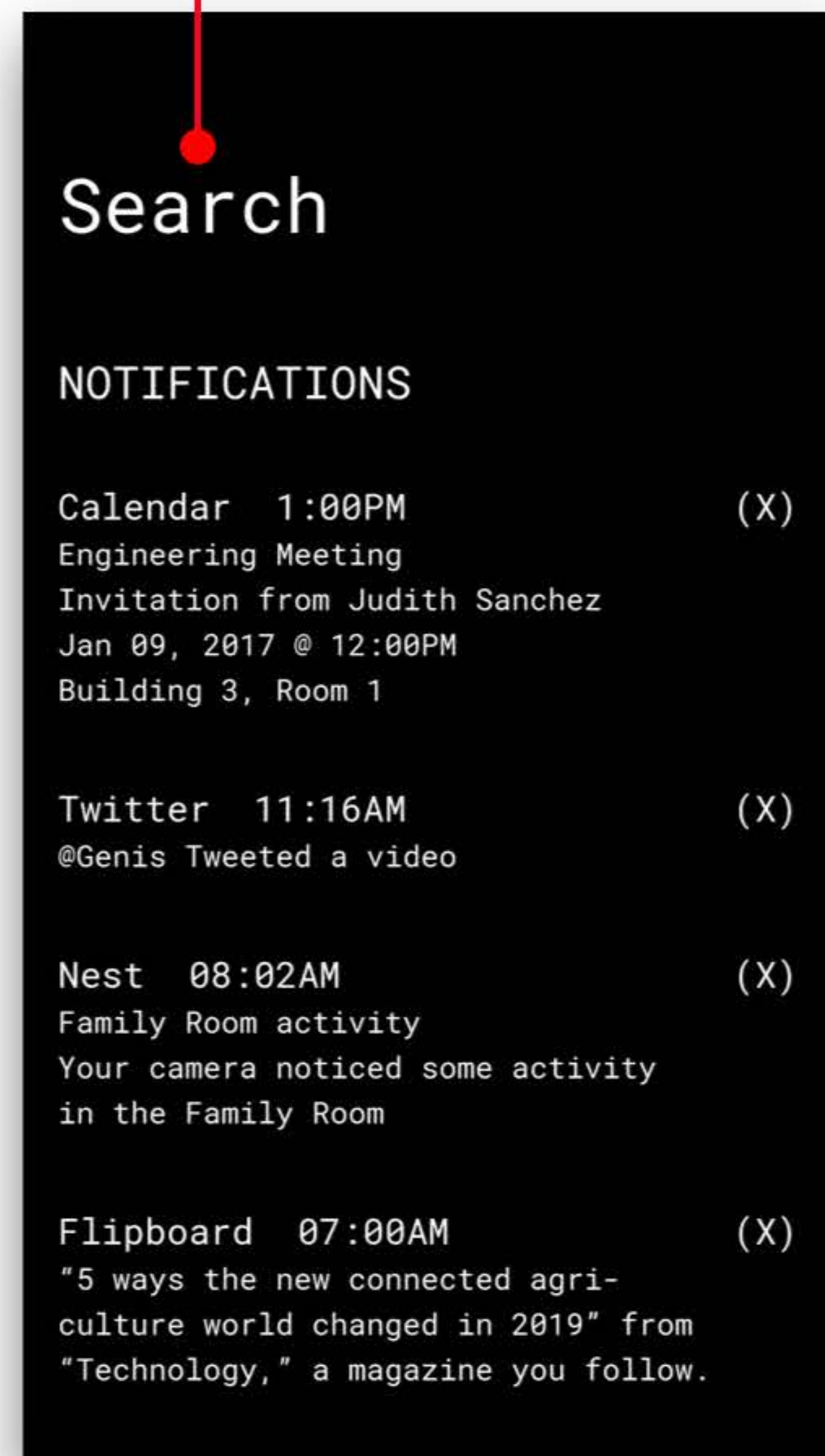
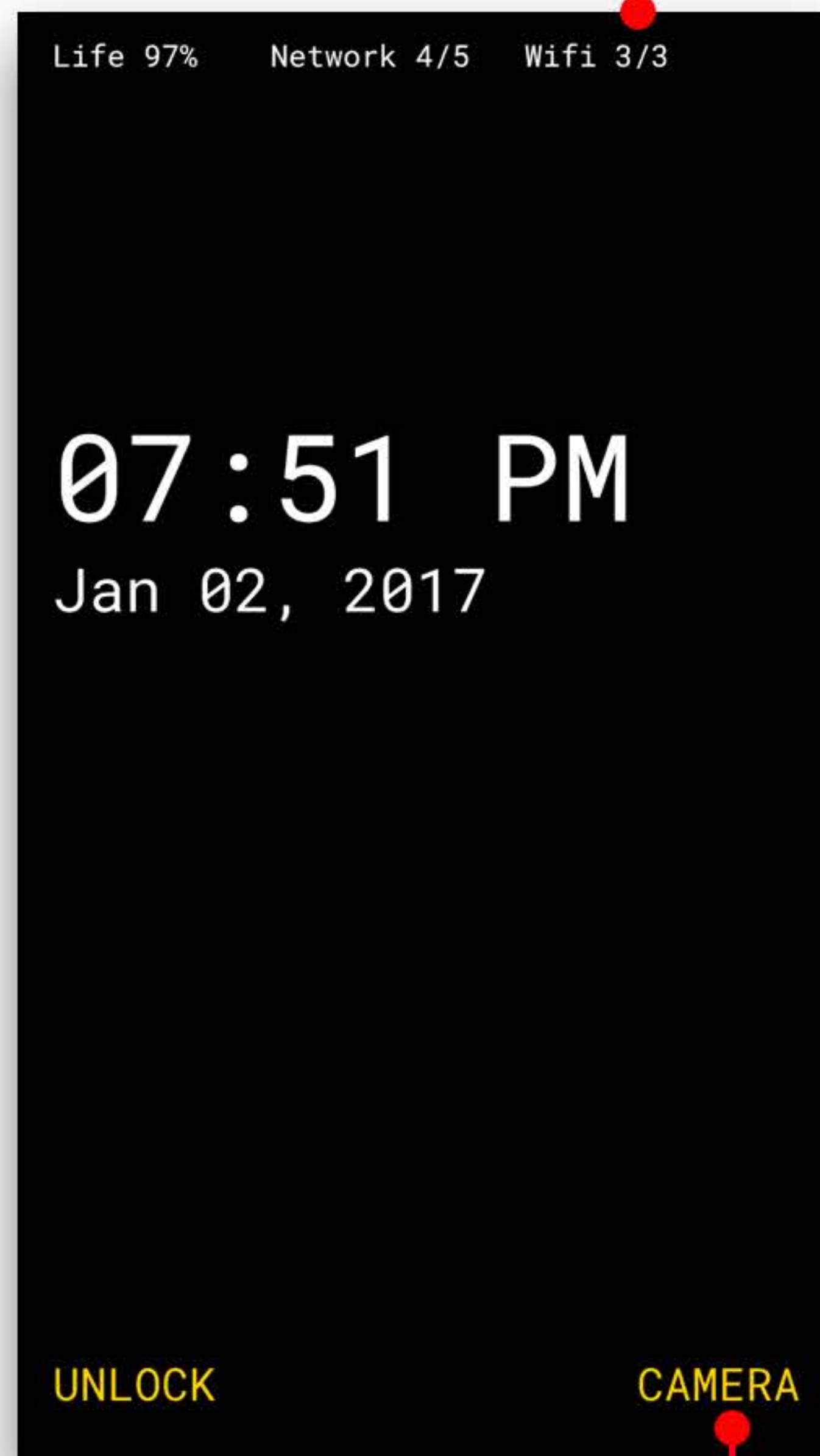
Fractions

Entry Fields

Percentages

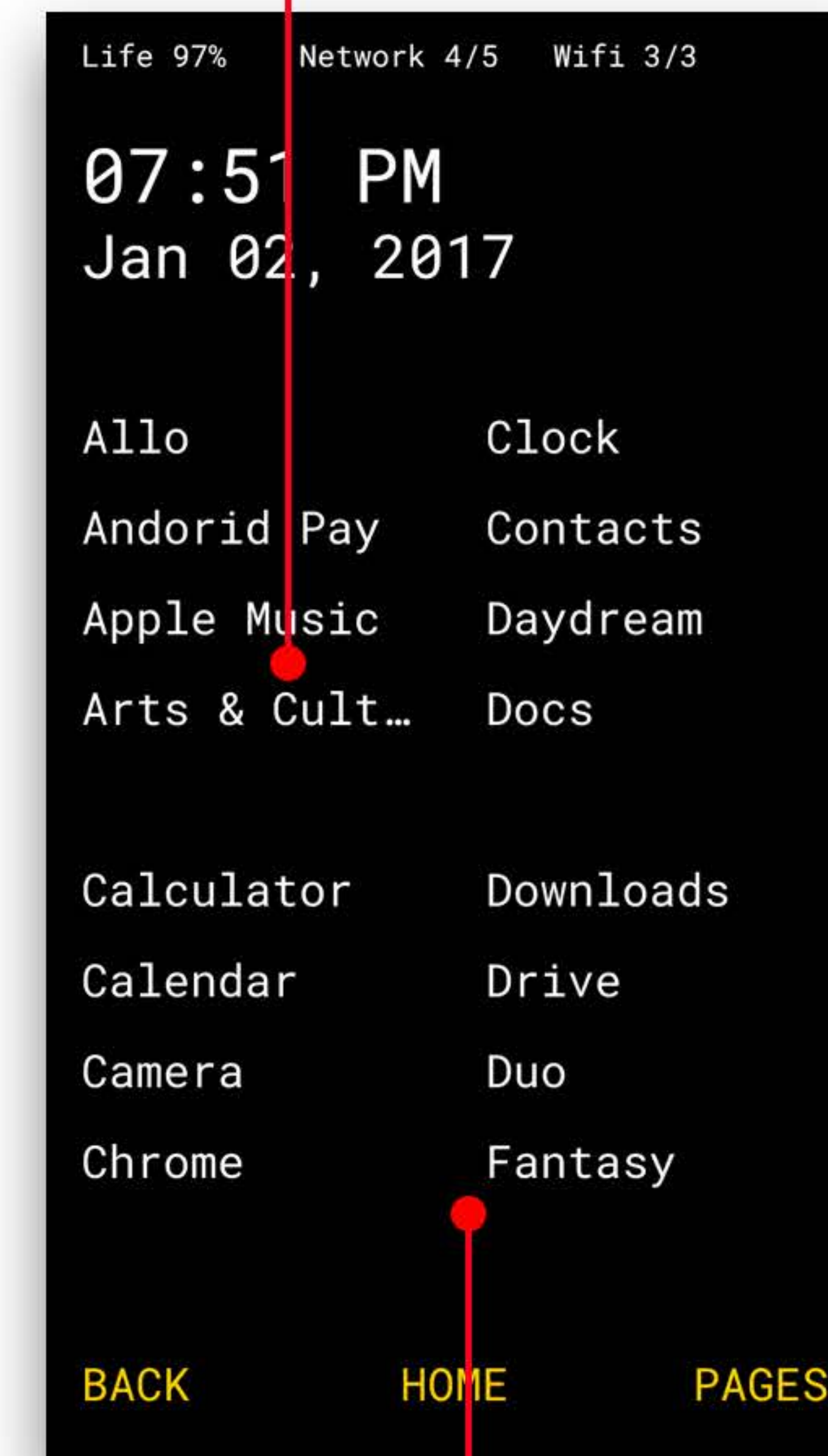
Truncation

Dividers



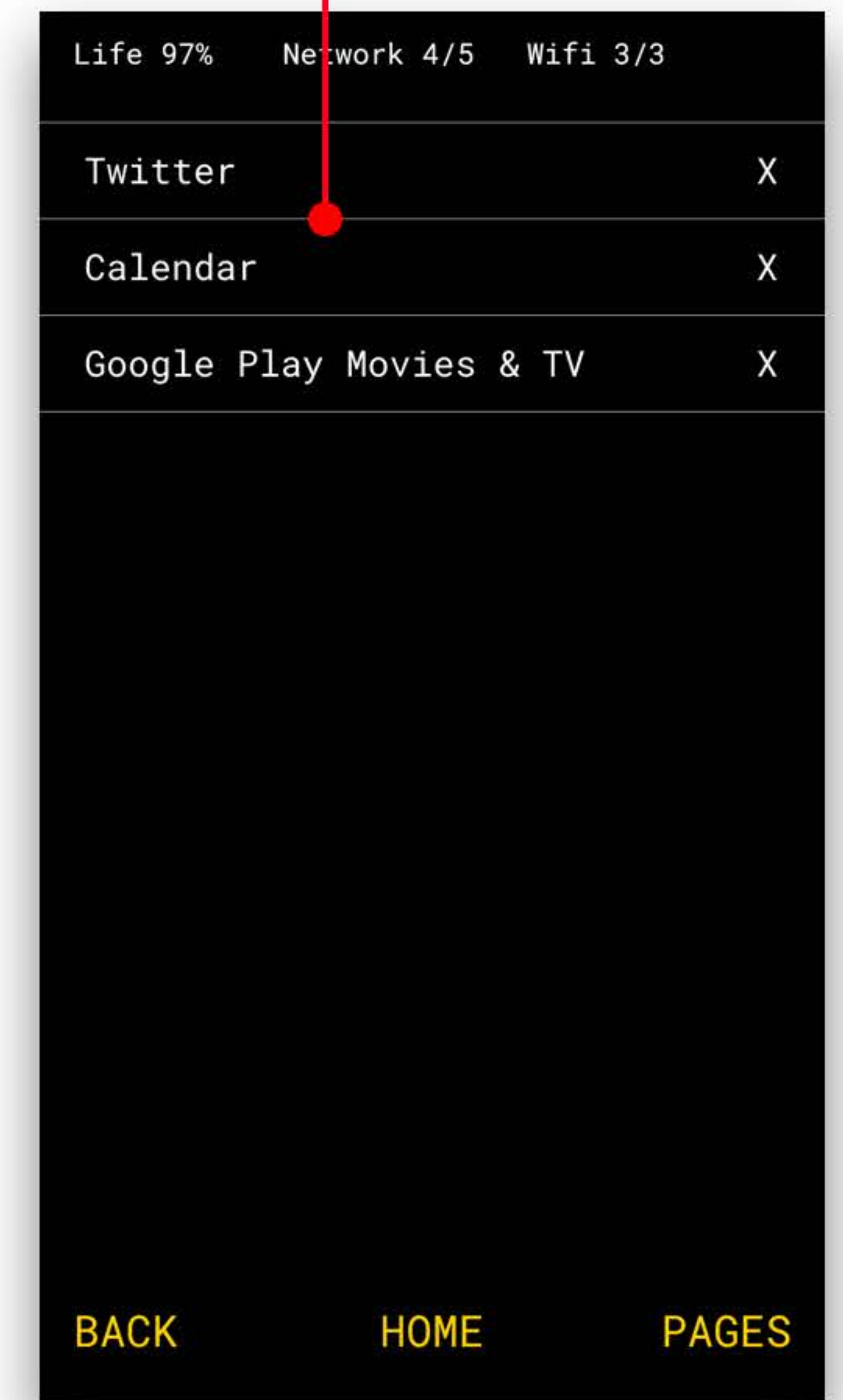
Controls

Navigation

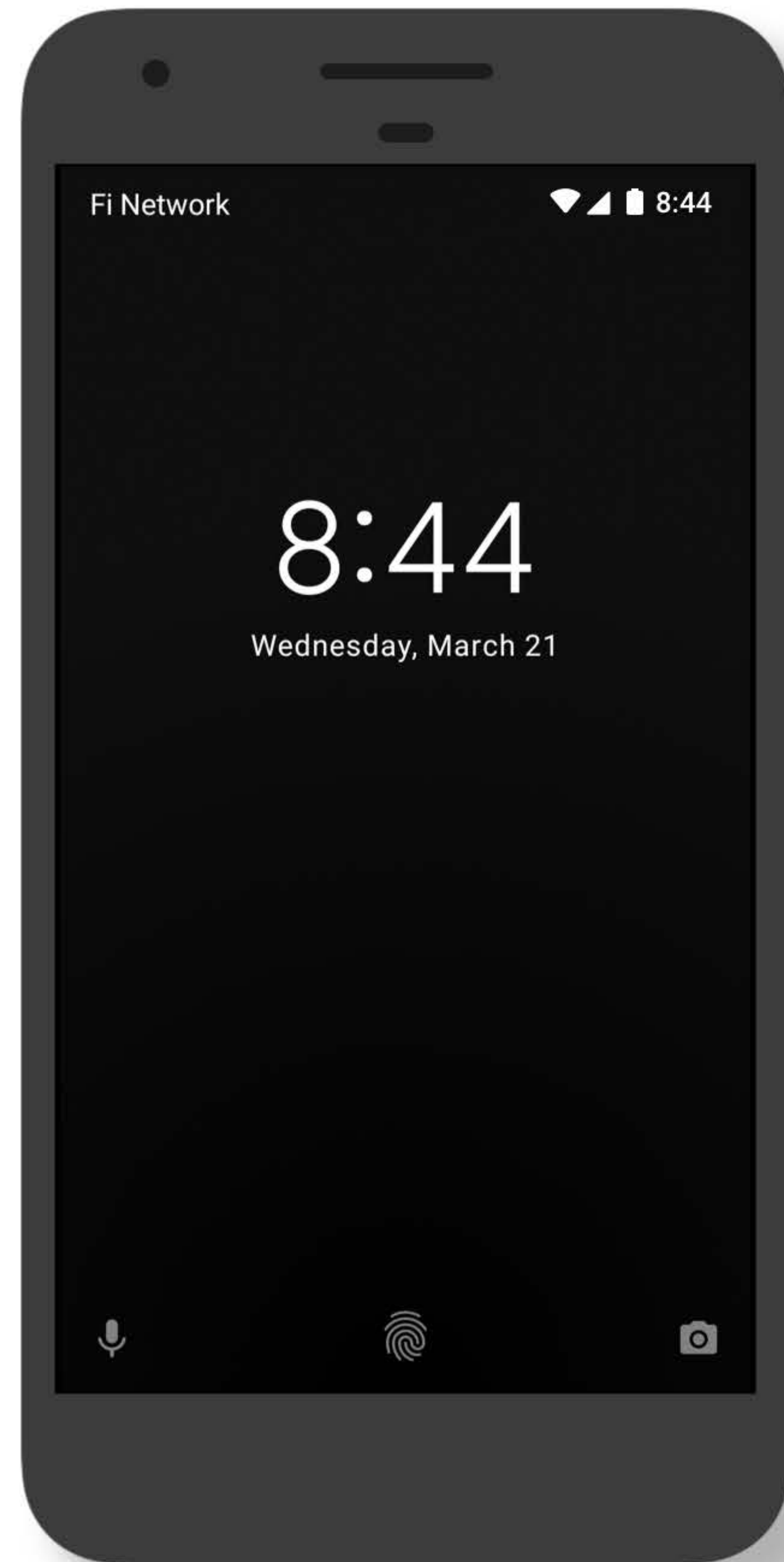


Columns

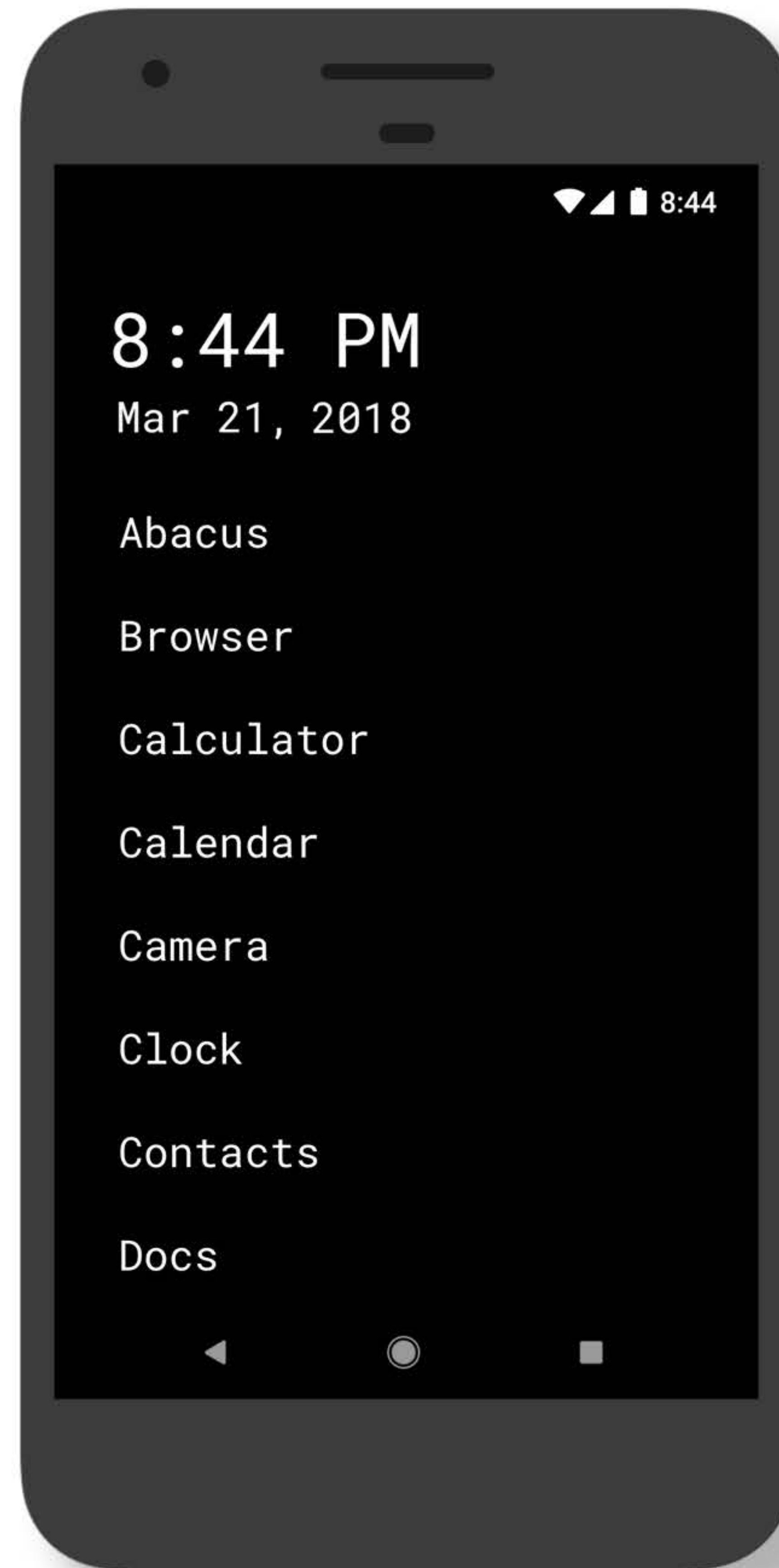
Colorization



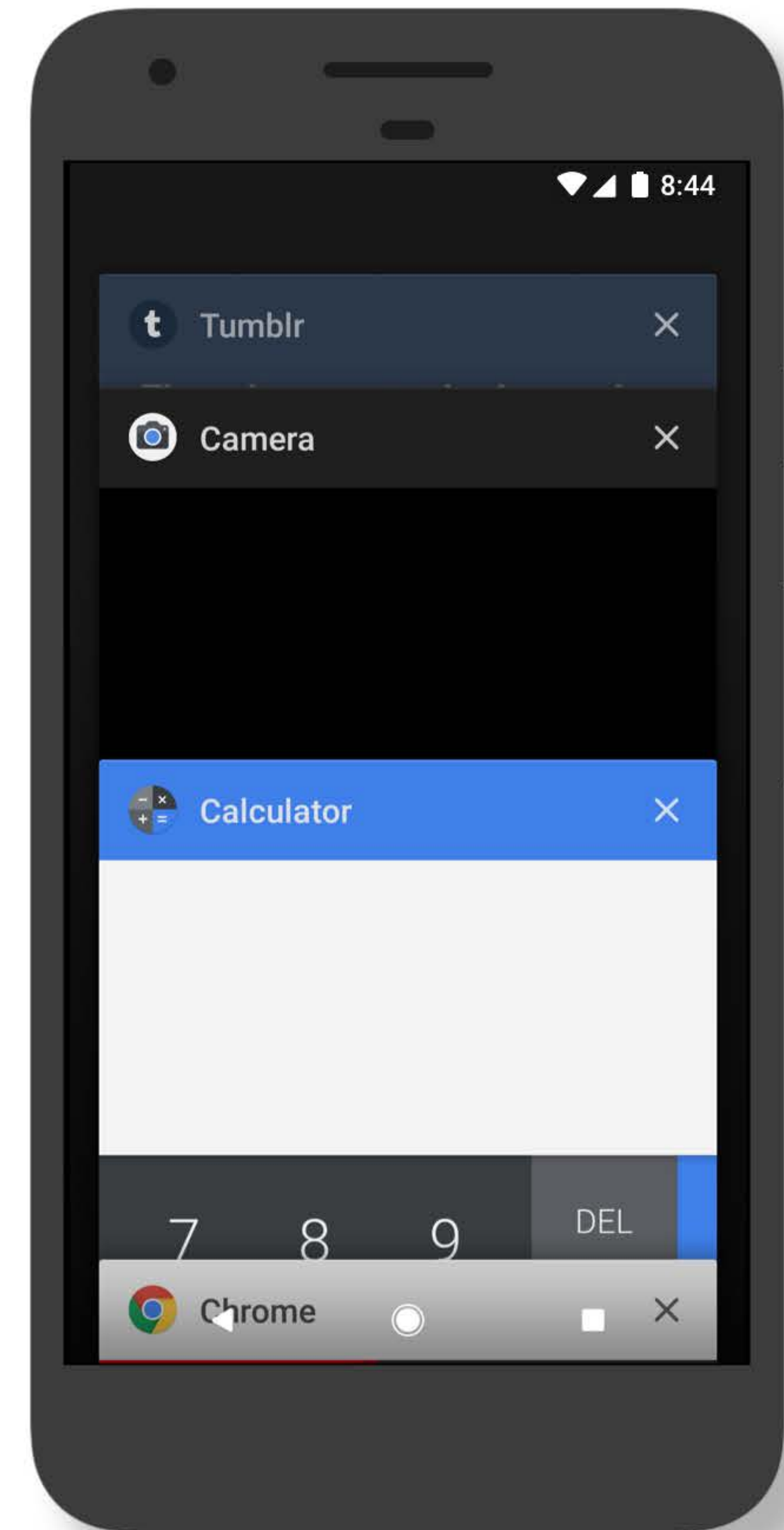
# Resolution



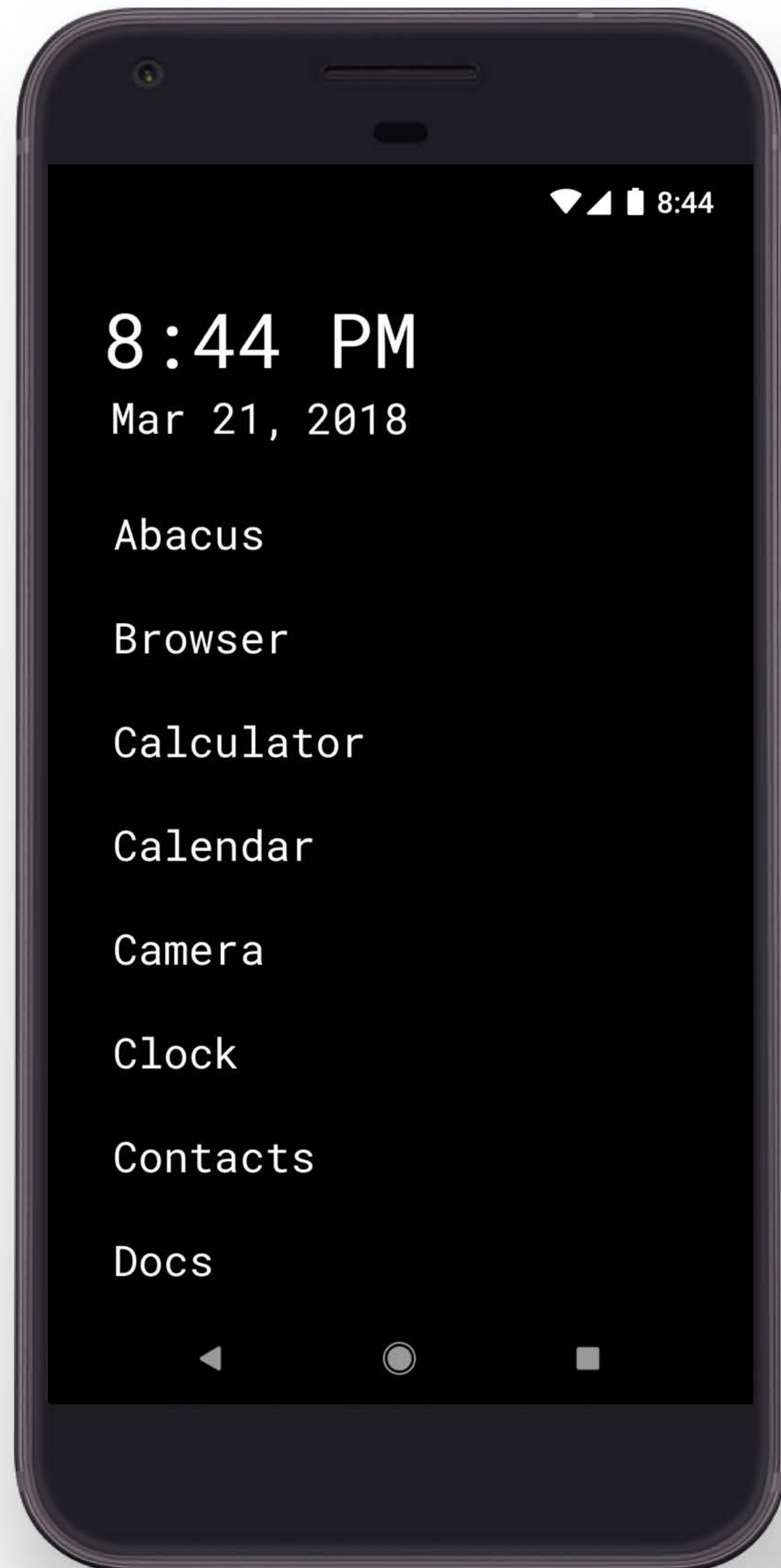
Lock Screen



Home



App Switcher



# Result

**Users are required to be more deliberate in their actions – freeing them of visual traps and improving digital health.**



## **Good for:**

**People who prefer simplicity**

**Kids who are addicted to their phones**

**Adults who worry about digital health**

**Software engineers who like text UIs**

**People who are productivity driven**

**Anyone who needs increased legibility**

**People who use many languages**

**People who are not tech savvy**

**Work devices, not social devices**

**Low cost devices**

**Download for Android**  
**[www.TrapOS.io](http://www.TrapOS.io)**