

Chick culling is the process of killing newly hatched poultry for which the industry has no use. It occurs in all industrialized egg production whether free range, organic, or battery cage. Within the **chicken egg industry**, this practice specifically targets cockerels, i.e. **male chicks**, because they cannot lay eggs.

With the female to male ratio being approximately **50:50**, culling can become used to massive extents. An estimated **3.2 billion** male chicks are killed this way. India alone is estimated to slaughter 180 million chicks and shows a growing egg industry.



Laser scanning arm

Selective isolation arm

lasers / scanners

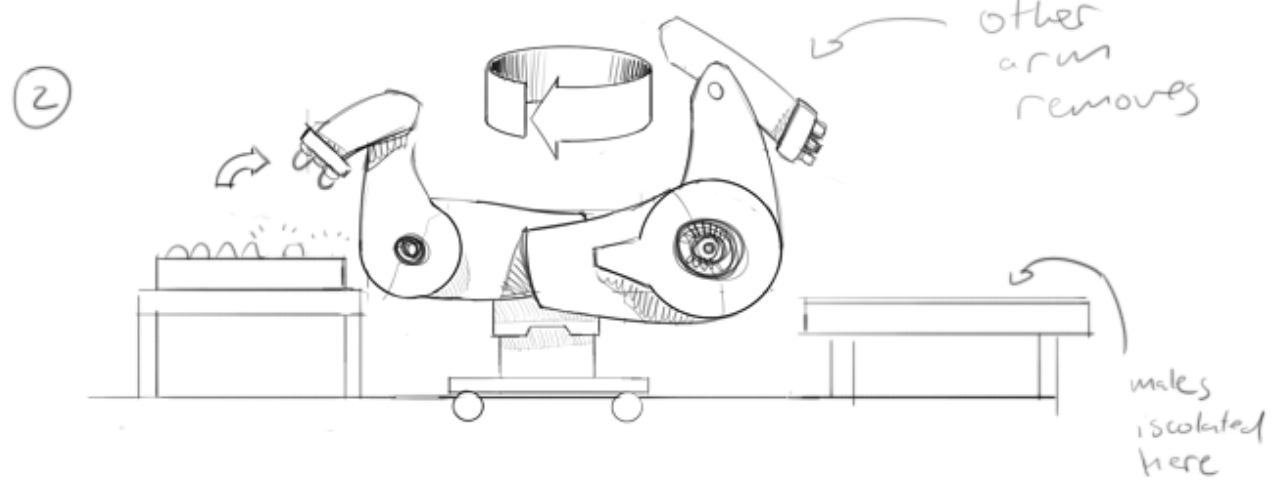
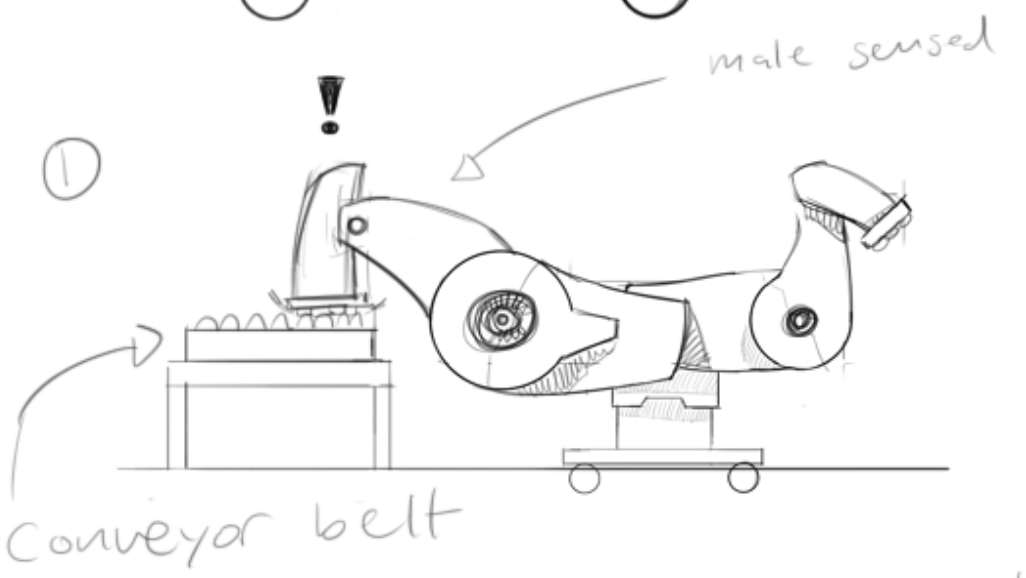
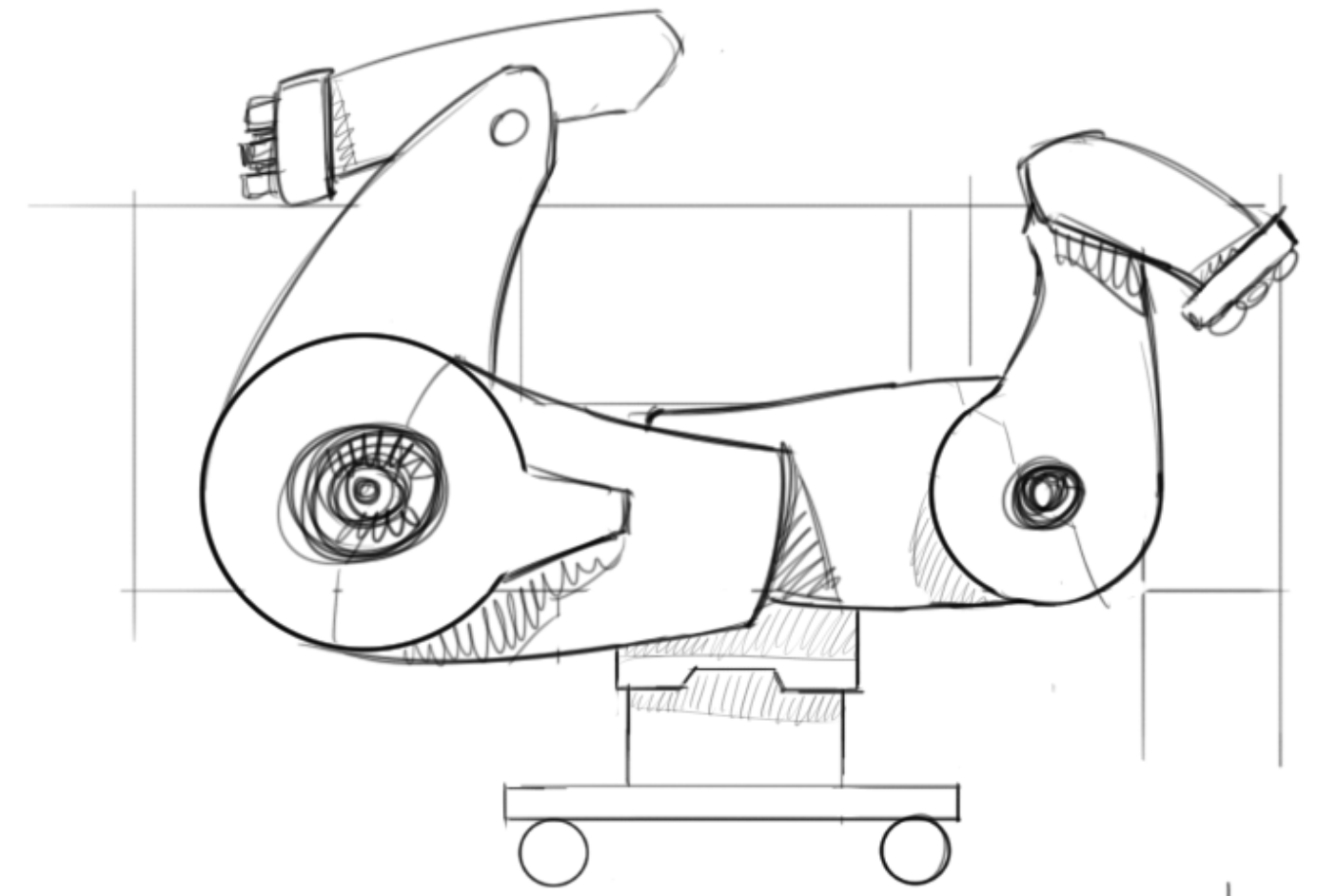
1 cartridge
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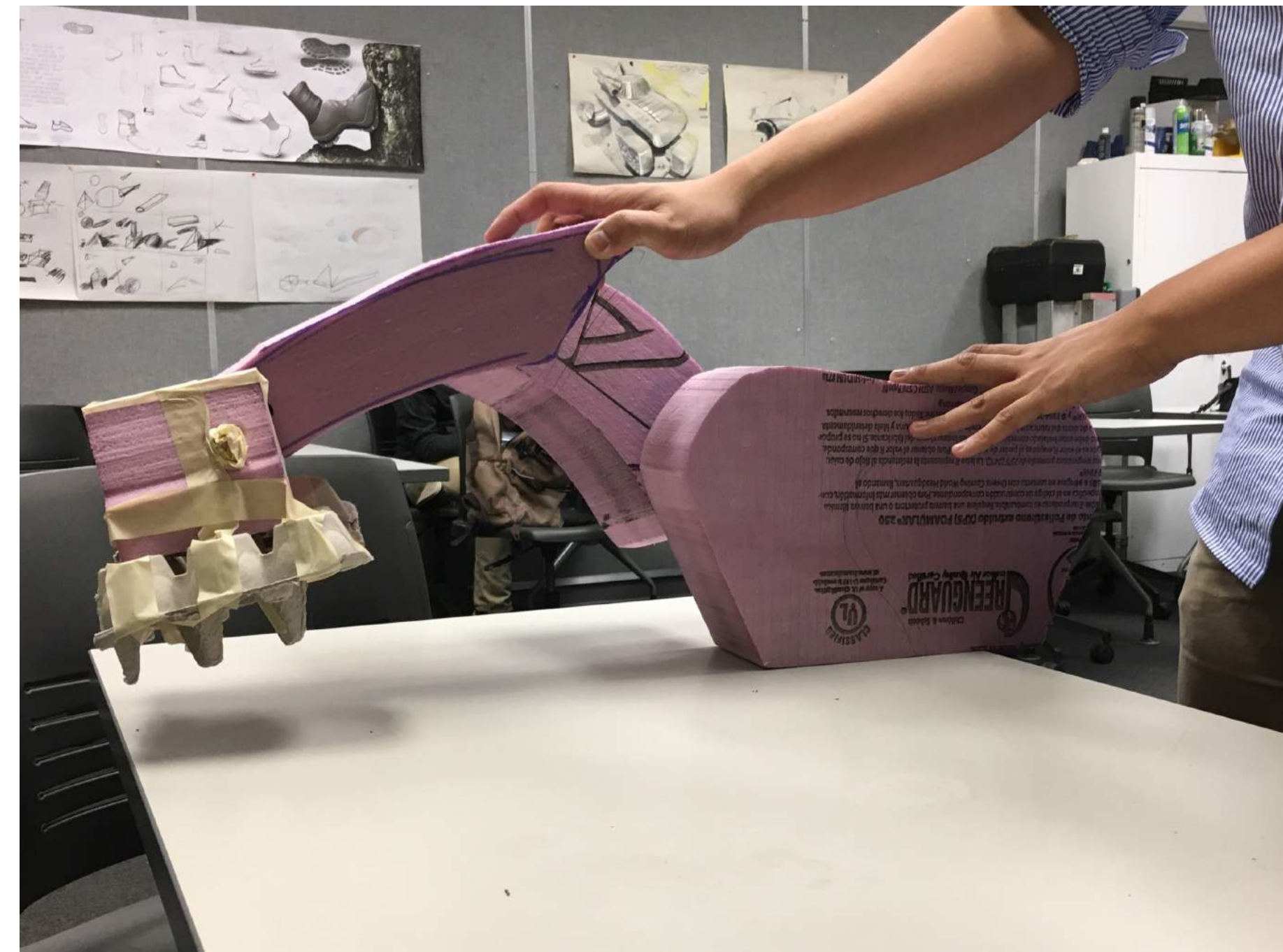
disposal/
suction

radiation
scanner

124x

embrace
factory
function & aesthetic





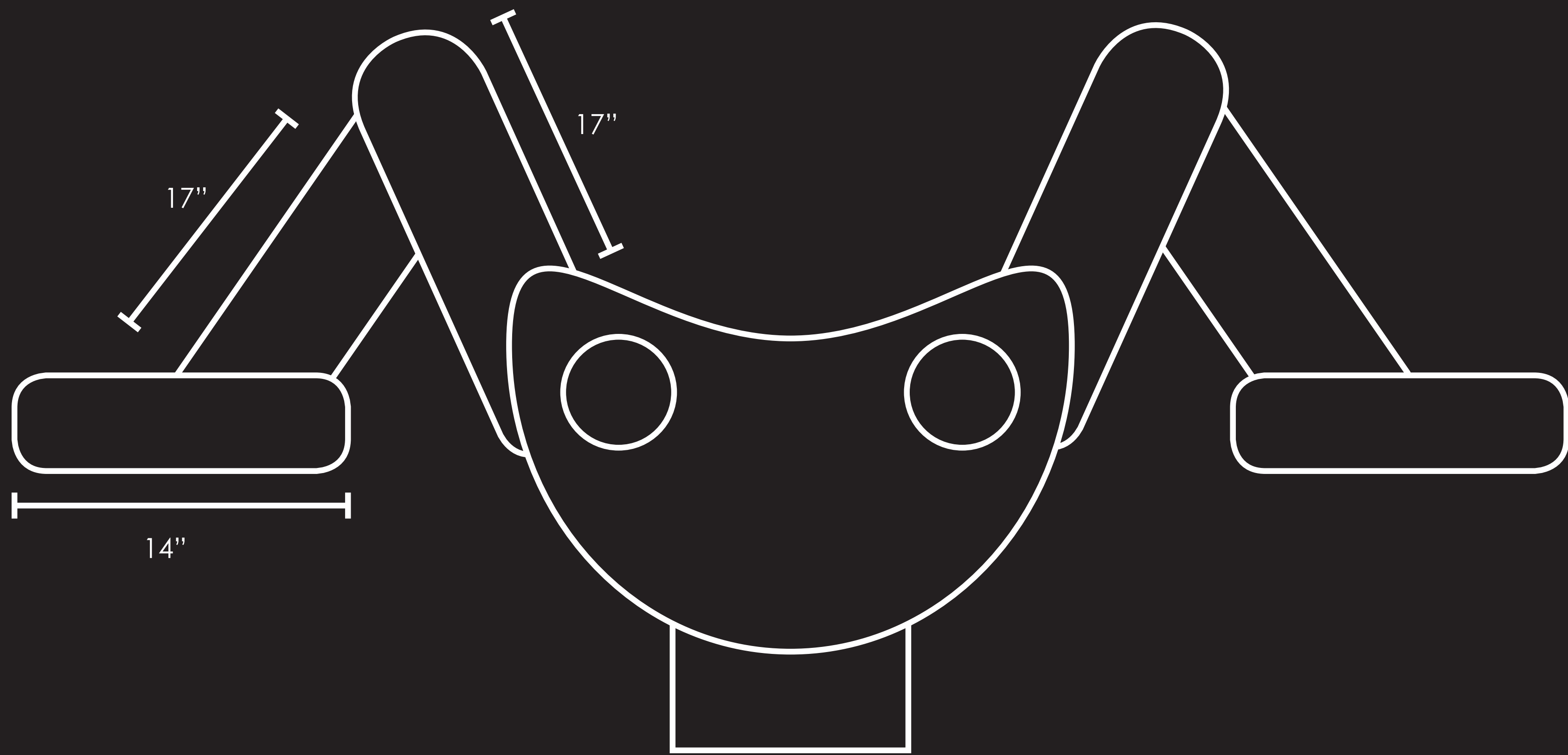
A primitive **sketch-model** was built to check the possible axis-rotations of the arm as well as determine the scale of the object. The early sketch of Option 2 have the arms designed at a large towering scale, which could create issues in placing the arms inside of a hatchery.

An egg container was torn apart to determine an accurate **scale** for the machine relative to the size of the eggs. Creating the model proved that the device could scan a reasonable amount of eggs while retaining a manageable scale. The model above is capable of scanning **9 eggs** at a time.

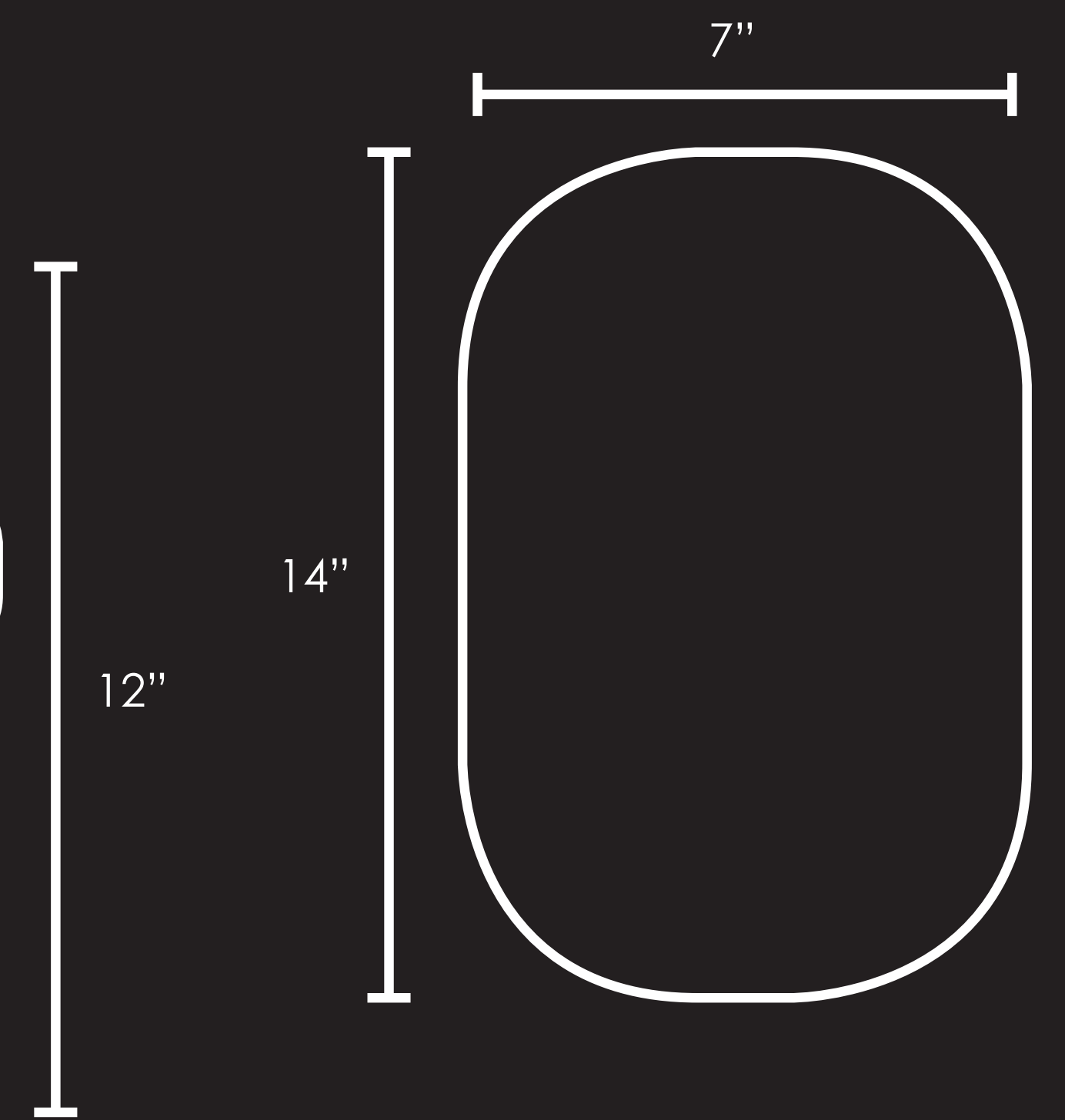
Early designs struggled with an egg scanning threshold because the design was originally going to scan around incubation trays. Research suggested that incubation trays vary by model and with spacing between the eggs, complicating the preferred amount of eggs the device should be able to scan.

Further research as well as contacting a local hatchery found that standard egg shipping crates are universal and are what eggs are shipped to hatcheries in. This provided the needed scale and amount of eggs the design needed, as the final design scans half of the tray at a time.

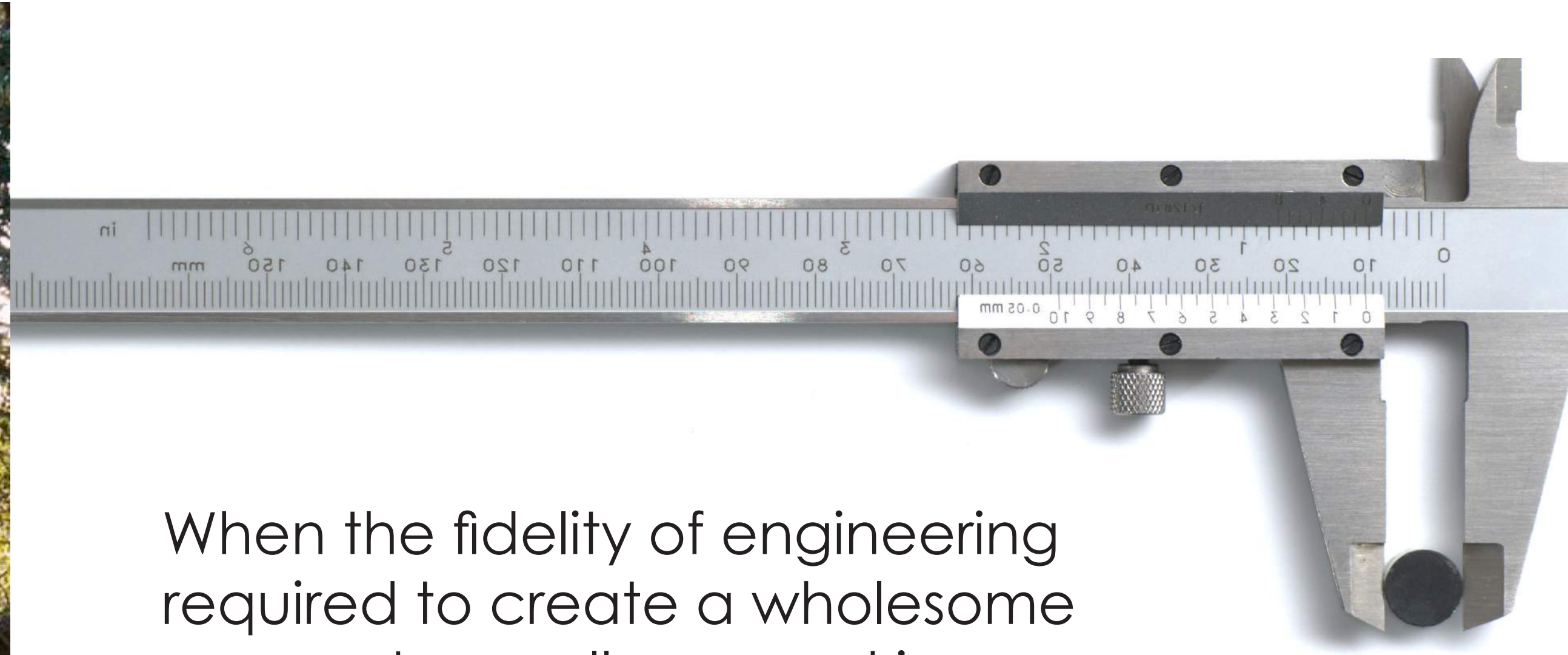




Necessary robot scale



Egg tray scale



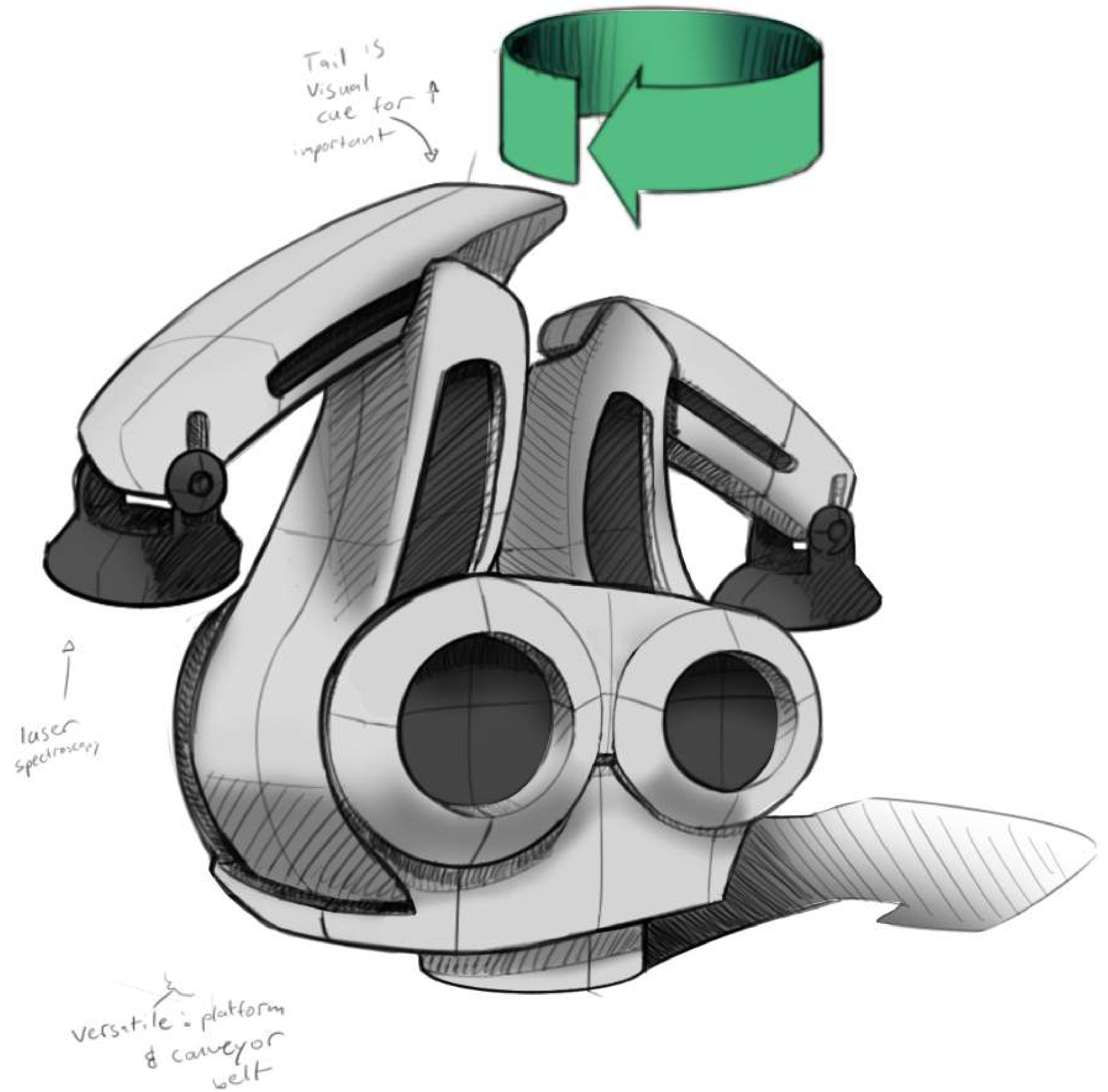
When the fidelity of engineering required to create a wholesome concept as well as a working prototype was realized, it became clear that the designer alone is not equipped to wire a machine and calculate torque.

Armstrong University was contacted, due to their proximity to SCAD as well as their prestigious engineering program. Their program has worked with companies like Gulfstream and NASA.

With automations having been checked, an early draft of the final aesthetic was created to fully package the laser spectroscopy and selective isolation arm. On the right is a straight forward design with simple injection-molded plastic pieces.

The attempt here was to create a minimal design that would be cheaper to produce.

Unfortunately, this idea ran into issues when it did not suggest the ability to rapidly scan eggs. This idea was also scrapped out of concerns that it looked too toy-like.



Mood Board

Confident

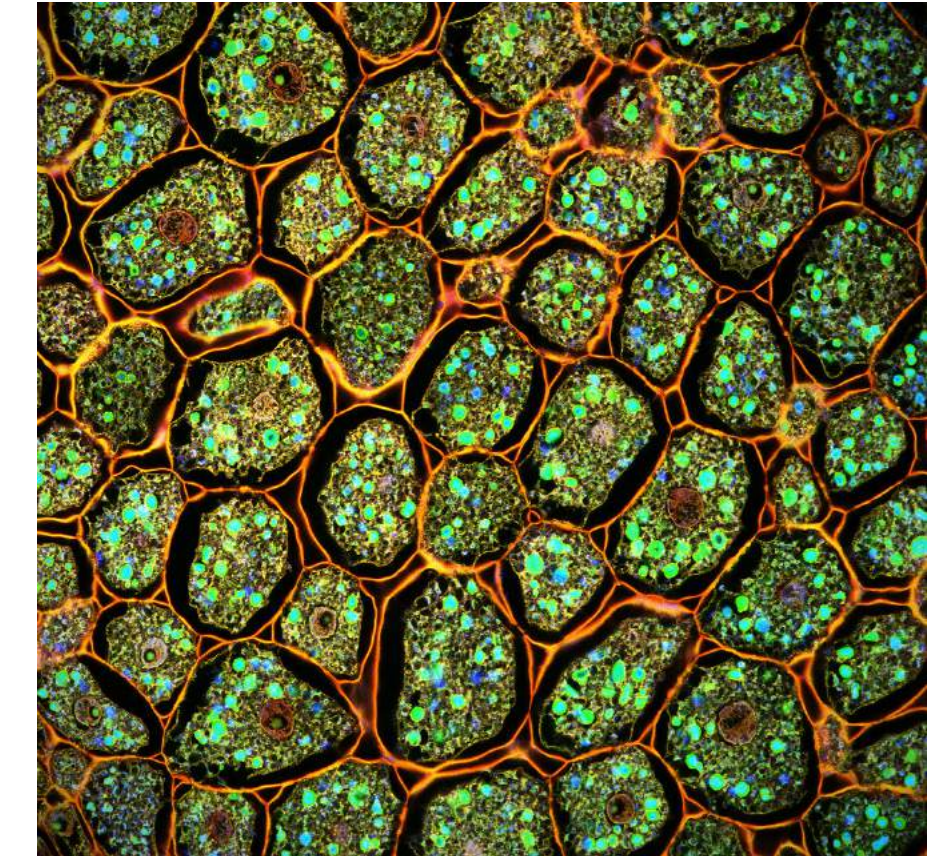
Focused

Functional

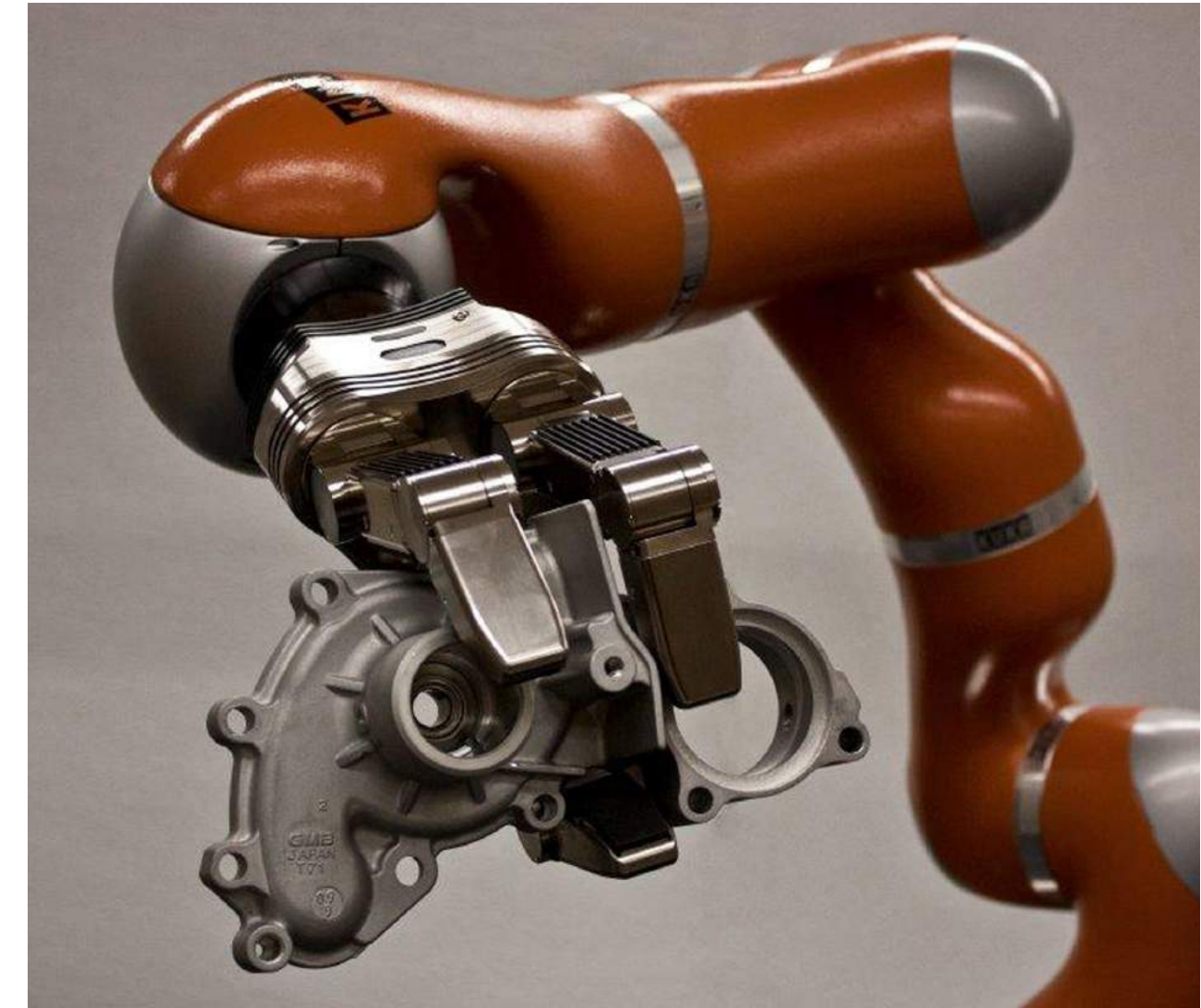
Futuristic

Professional

Smart

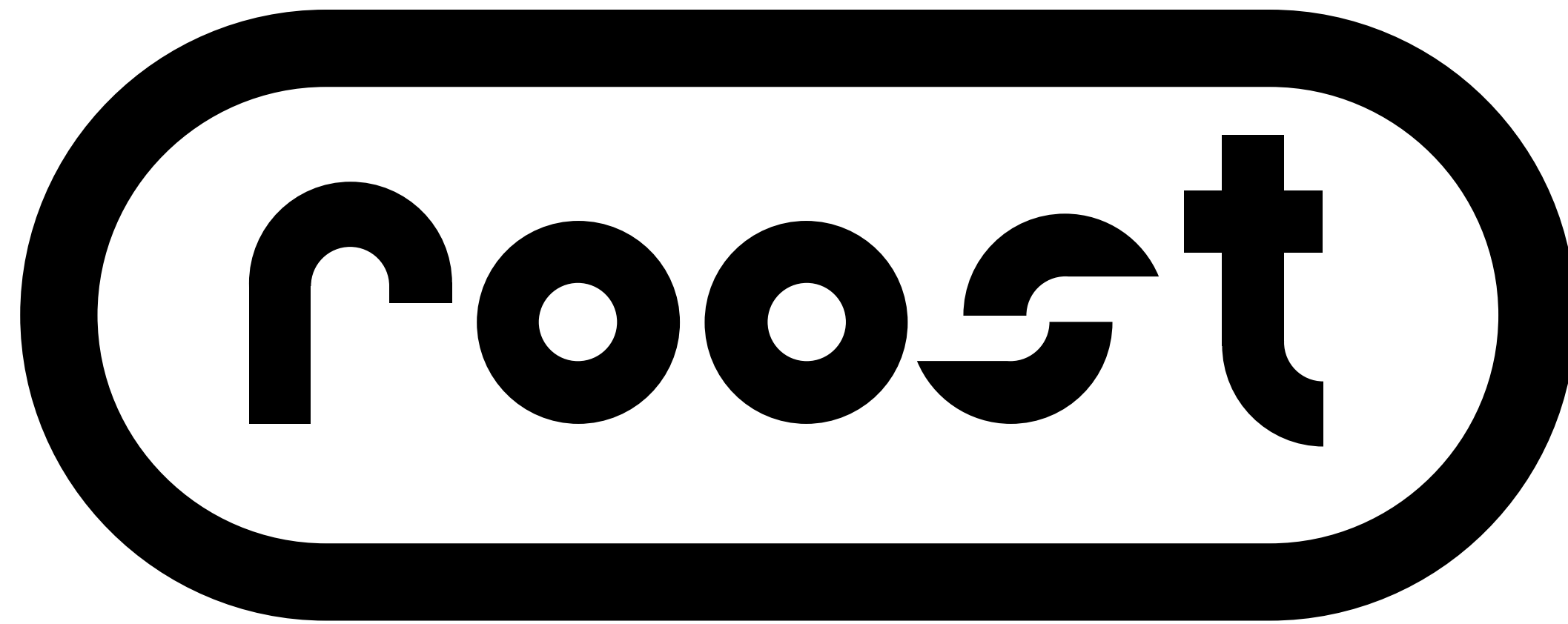


To attach a more fitting form to the final product, a mood board was created taking inspiration from **contemporary** design and fields of **science/engineering**.



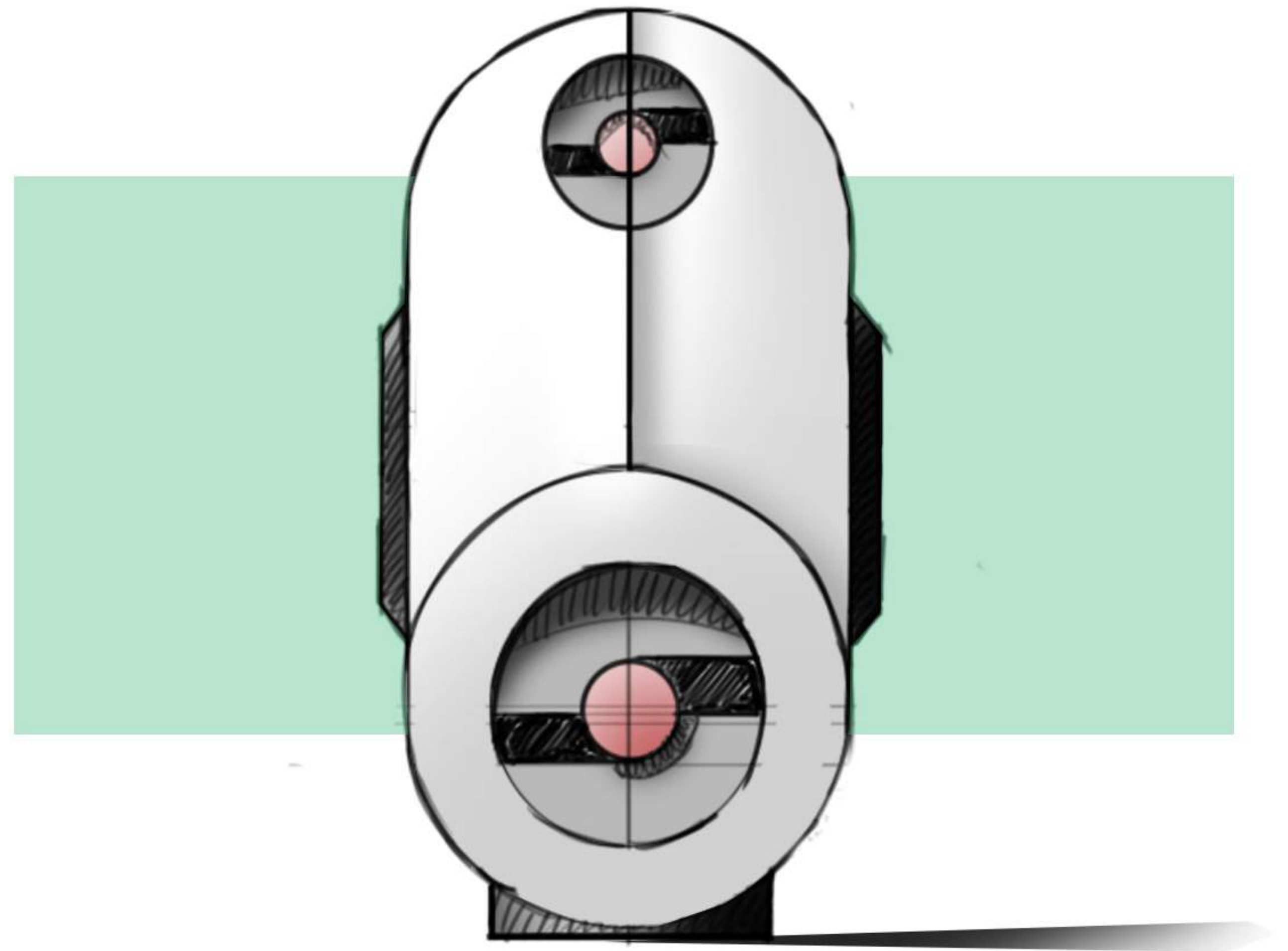
It was also important to examine the motor capabilities of the average pair of robotic arms. The robots above have drastically **different functions** that affect the look of their respective arms.

Final Branding



An idea that was strongly considered was one where the arms and egg scanning bits compressed into a smaller model. The arms and end bits would fold out when it was activated, and there would be a visible state change.

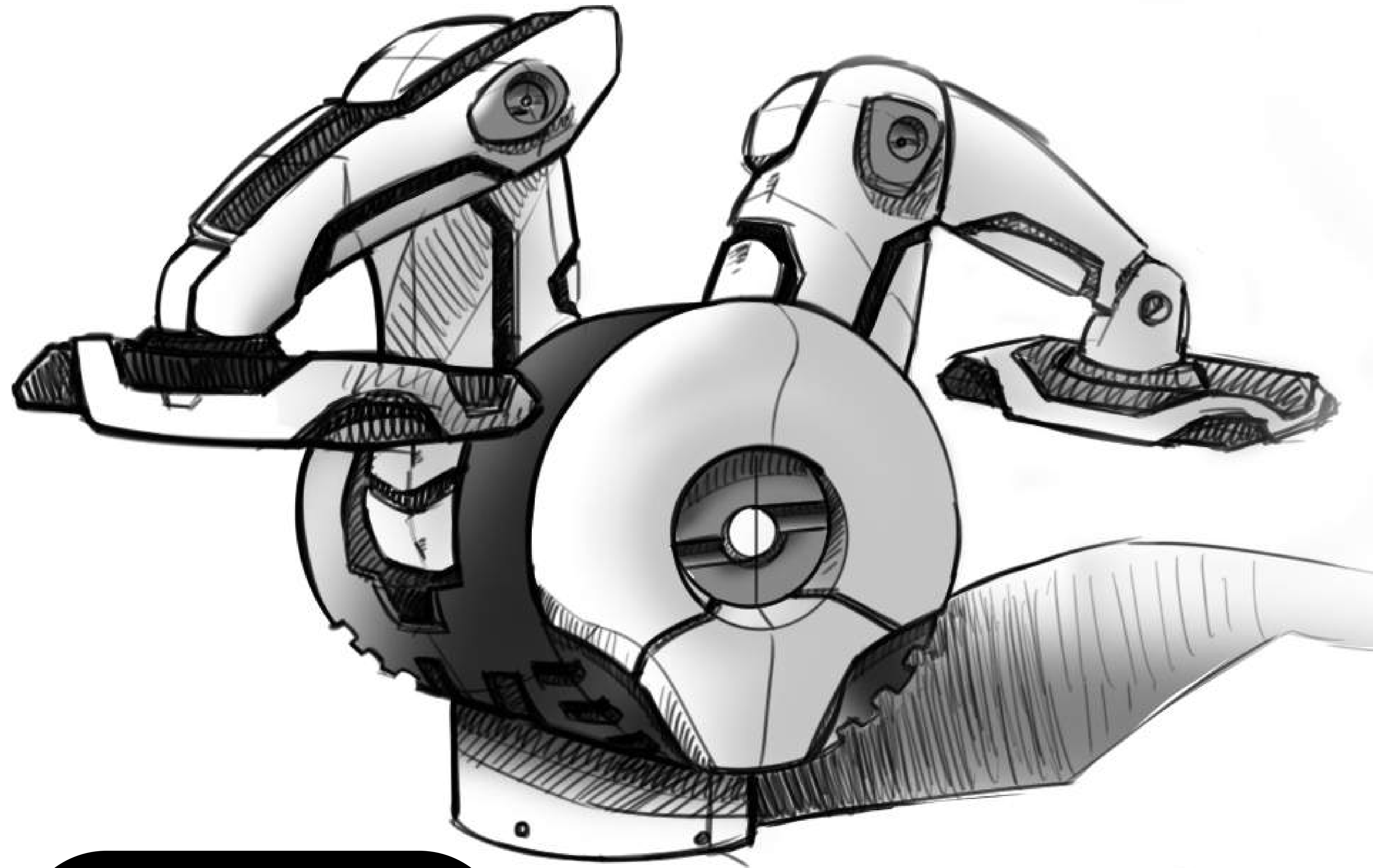
A long conversation was had with this idea and it was ultimately tweaked to not collapse. Discussion with other designers suggested that a collapsing set of manufacturing arms did not seem necessary and almost exclusively added more calculation and random functions. Elements of this design, particularly the circular base, were still kept for the final design.



Final Design

The selected design embraced a more utilitarian aesthetic as well as the idea that this is solely an efficient piece of equipment design.

Because of the lack of human interaction as well as it being a product of high level science, it seemed unnecessary to force ornamental elements of “beauty” into the design. The design sought function, robustness, and reliability.

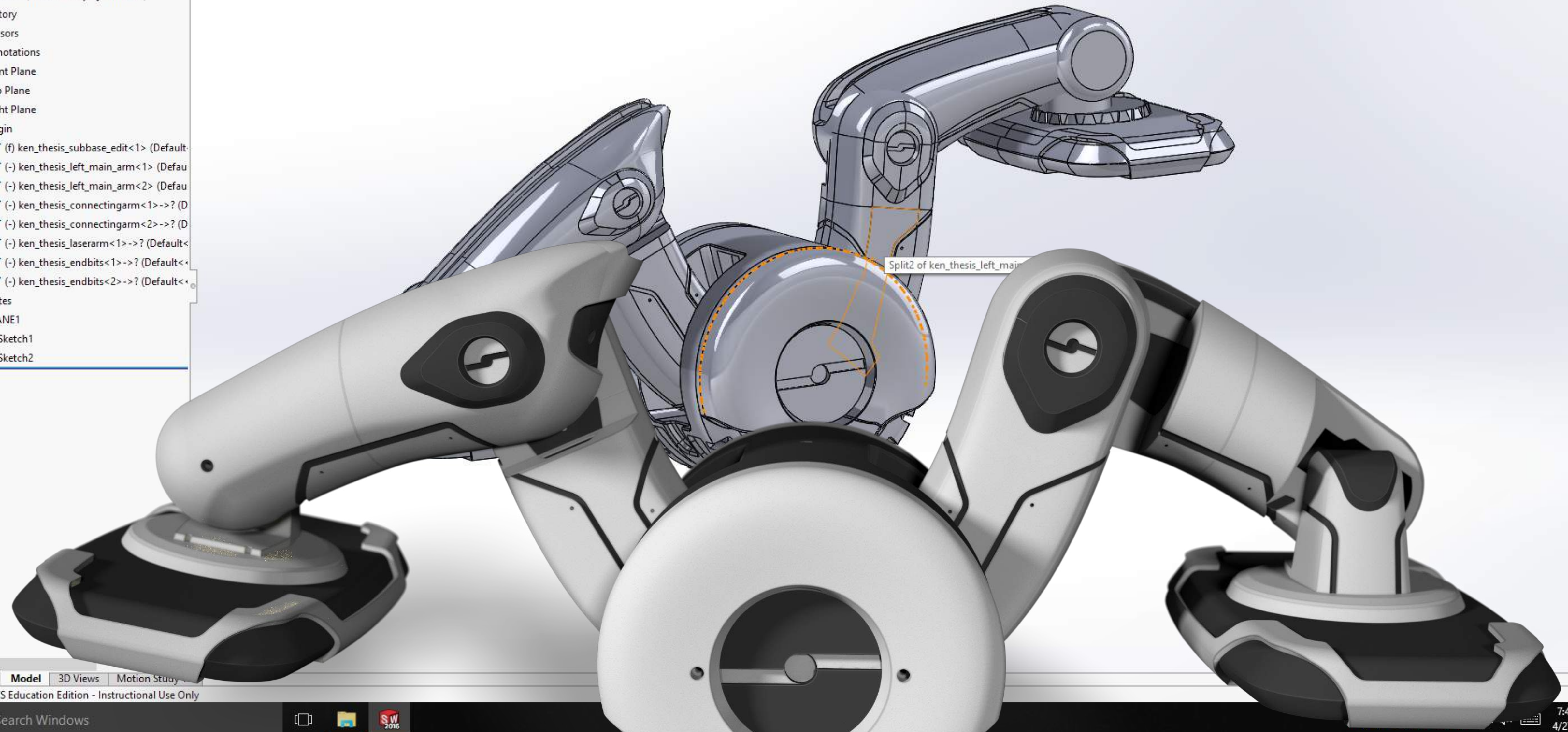


roost



Assembly Layout Sketch Evaluate Render Tools SOLIDWORKS Add-Ins Simulation SOLIDWORKS MBD

- Assem1 (Default<Display State-1>)
- History
- Sensors
- Annotations
- Front Plane
- Top Plane
- Right Plane
- Origin
- (f) ken_thesis_subbase_edit<1> (Default)
- (-) ken_thesis_left_main_arm<1> (Default)
- (-) ken_thesis_left_main_arm<2> (Default)
- (-) ken_thesis_connectingarm<1>->? (Default)
- (-) ken_thesis_connectingarm<2>->? (Default)
- (-) ken_thesis_laserarm<1>->? (Default)
- (-) ken_thesis_endbits<1>->? (Default)
- (-) ken_thesis_endbits<2>->? (Default)
- Mates
- PLANE1
- (-) Sketch1
- (-) Sketch2



Model 3D Views Motion Study

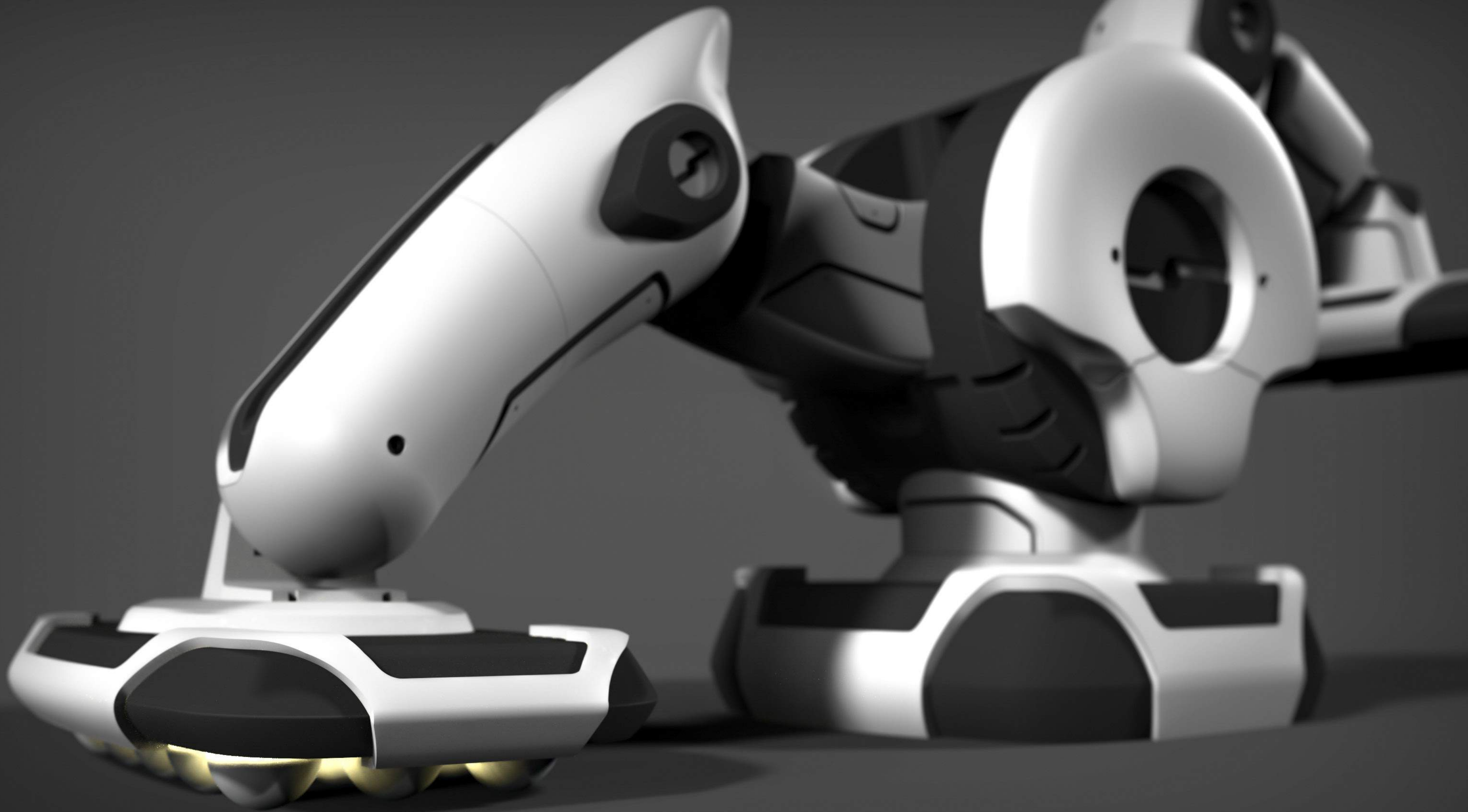
SOLIDWORKS Education Edition - Instructional Use Only



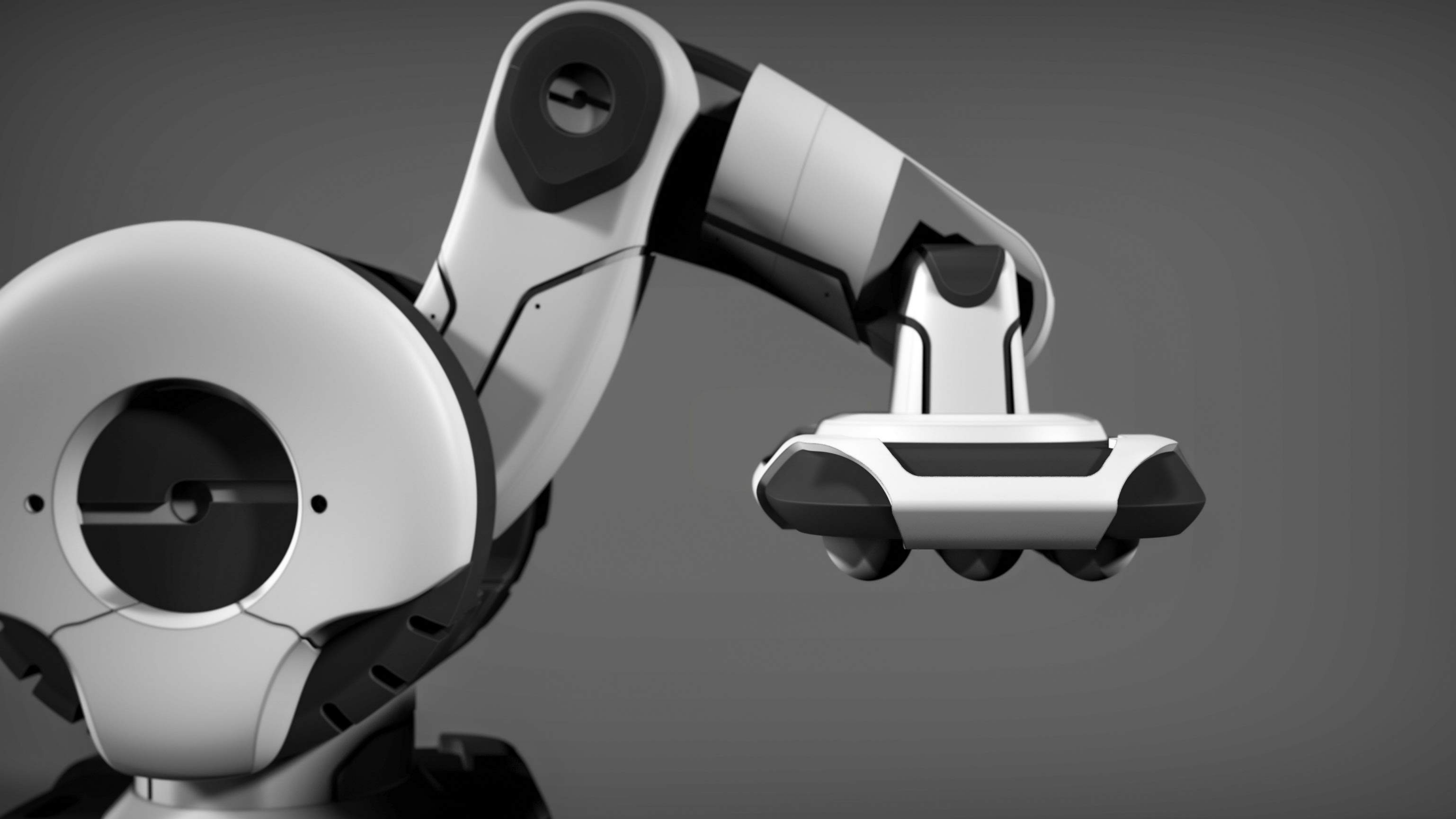
Roost the Egg Scanner

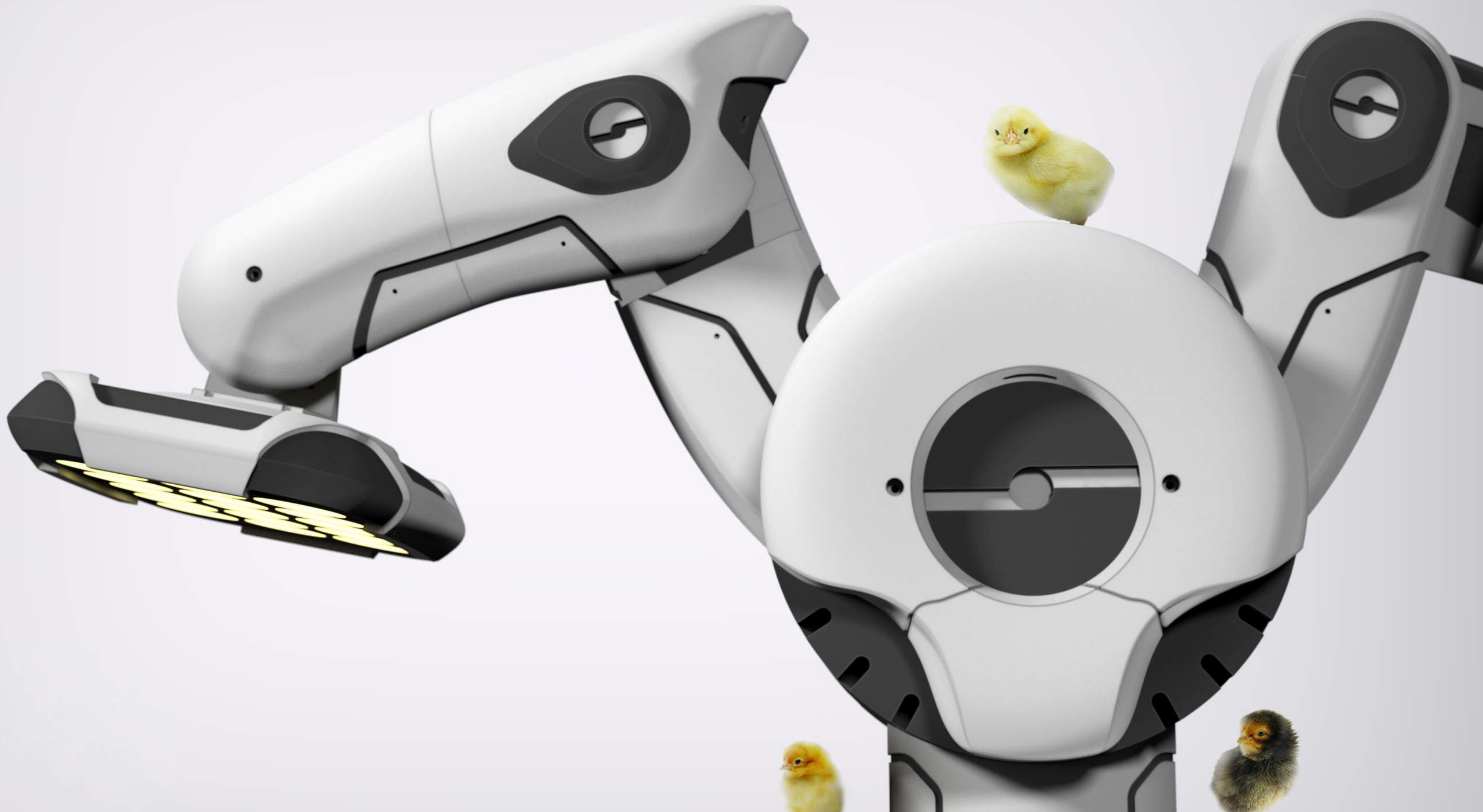


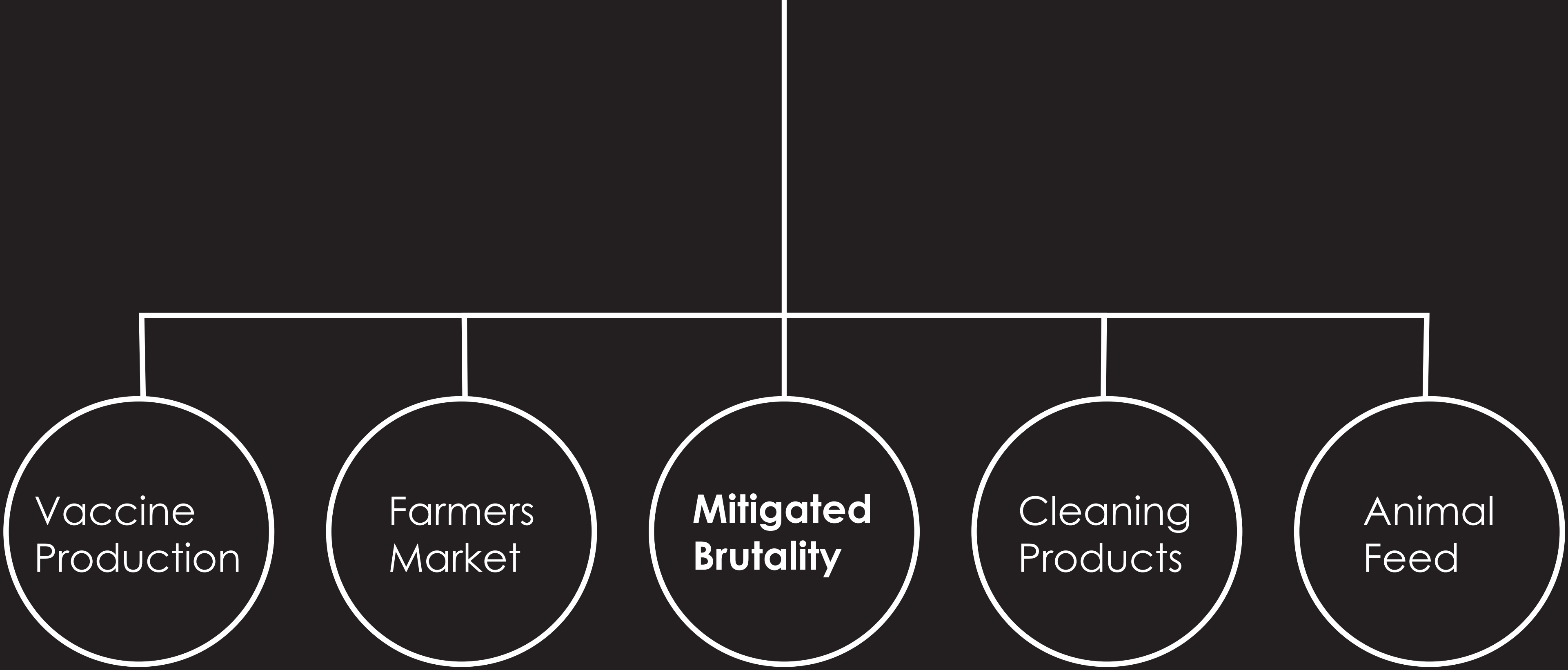




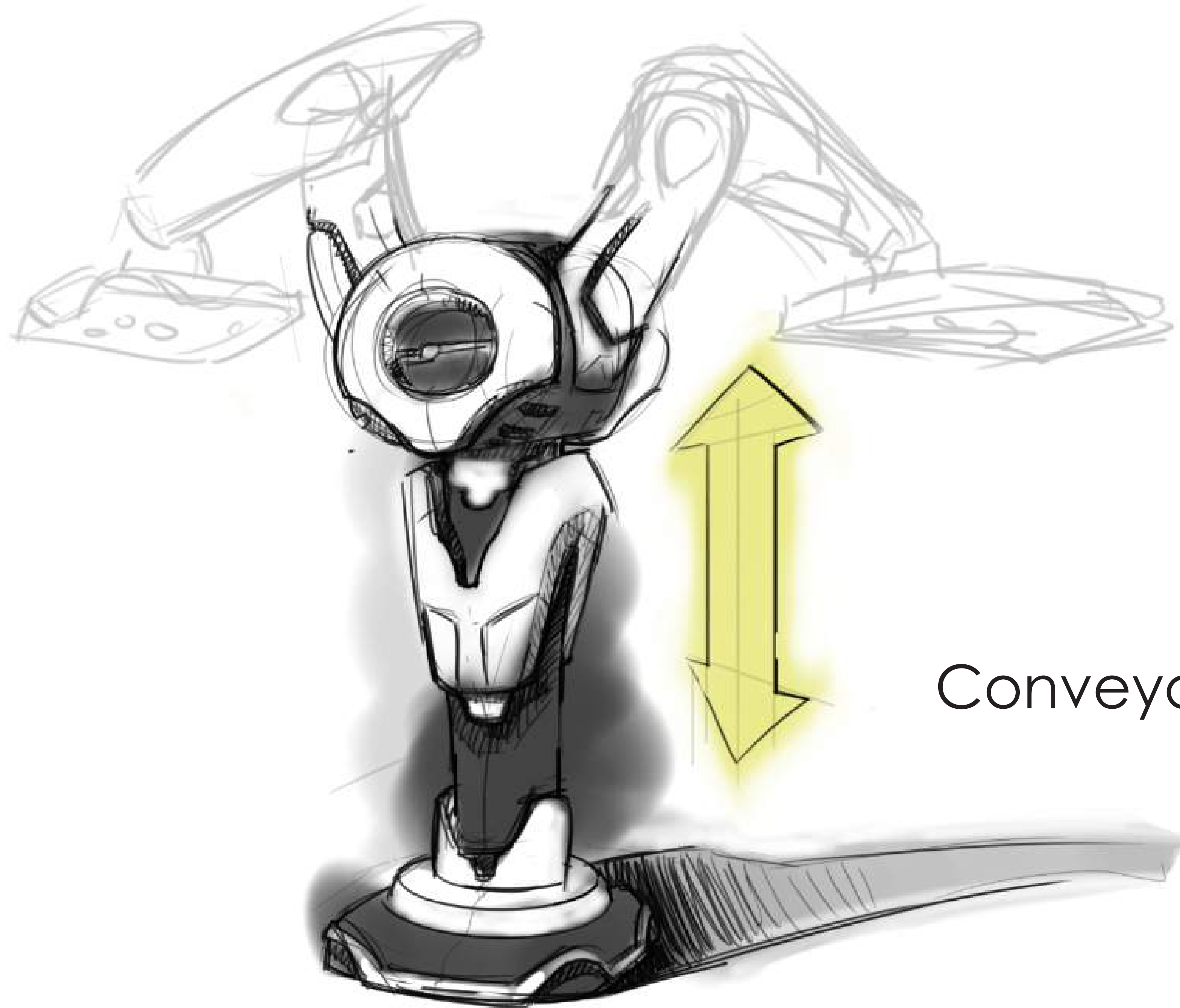




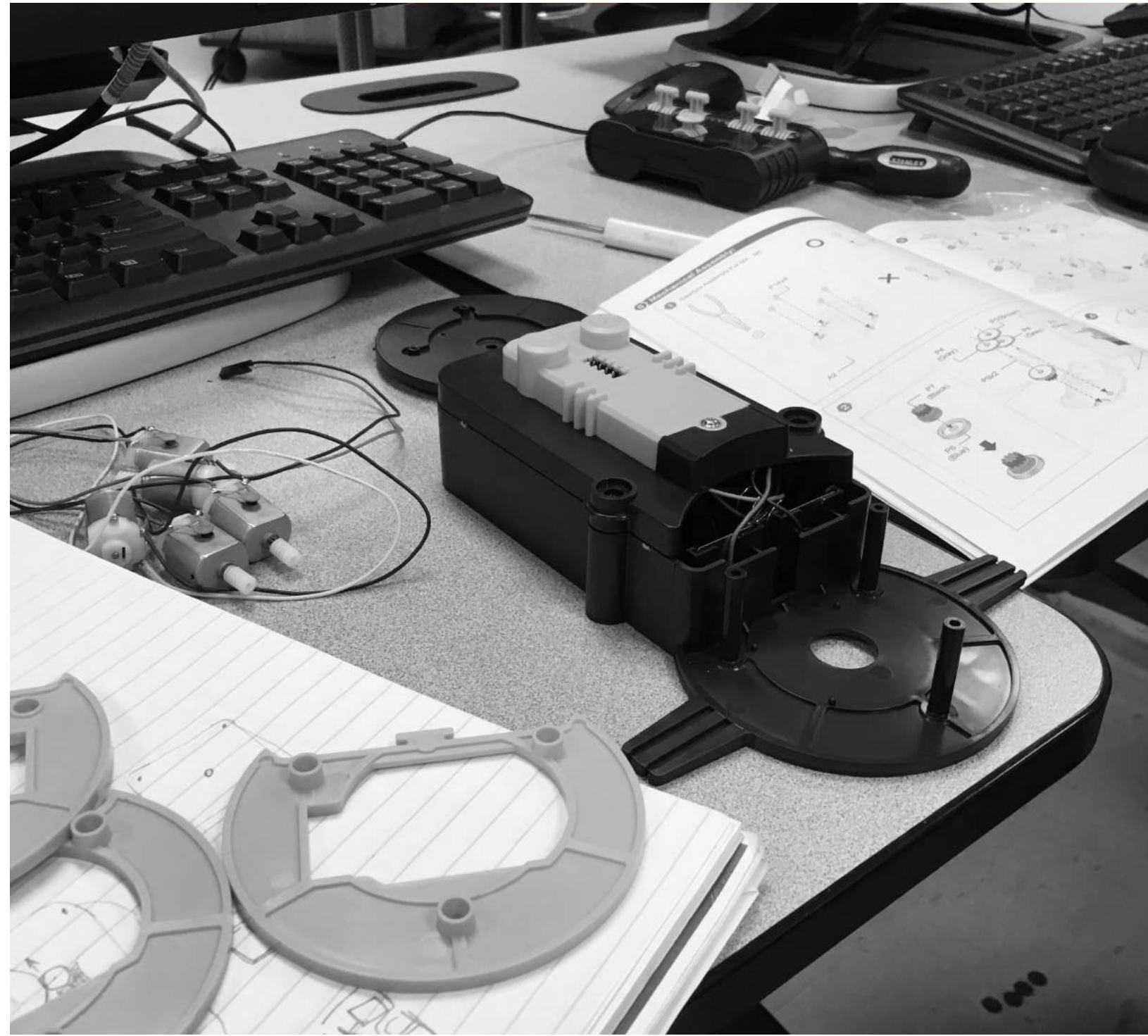




Opportunity



Conveyor belt stand

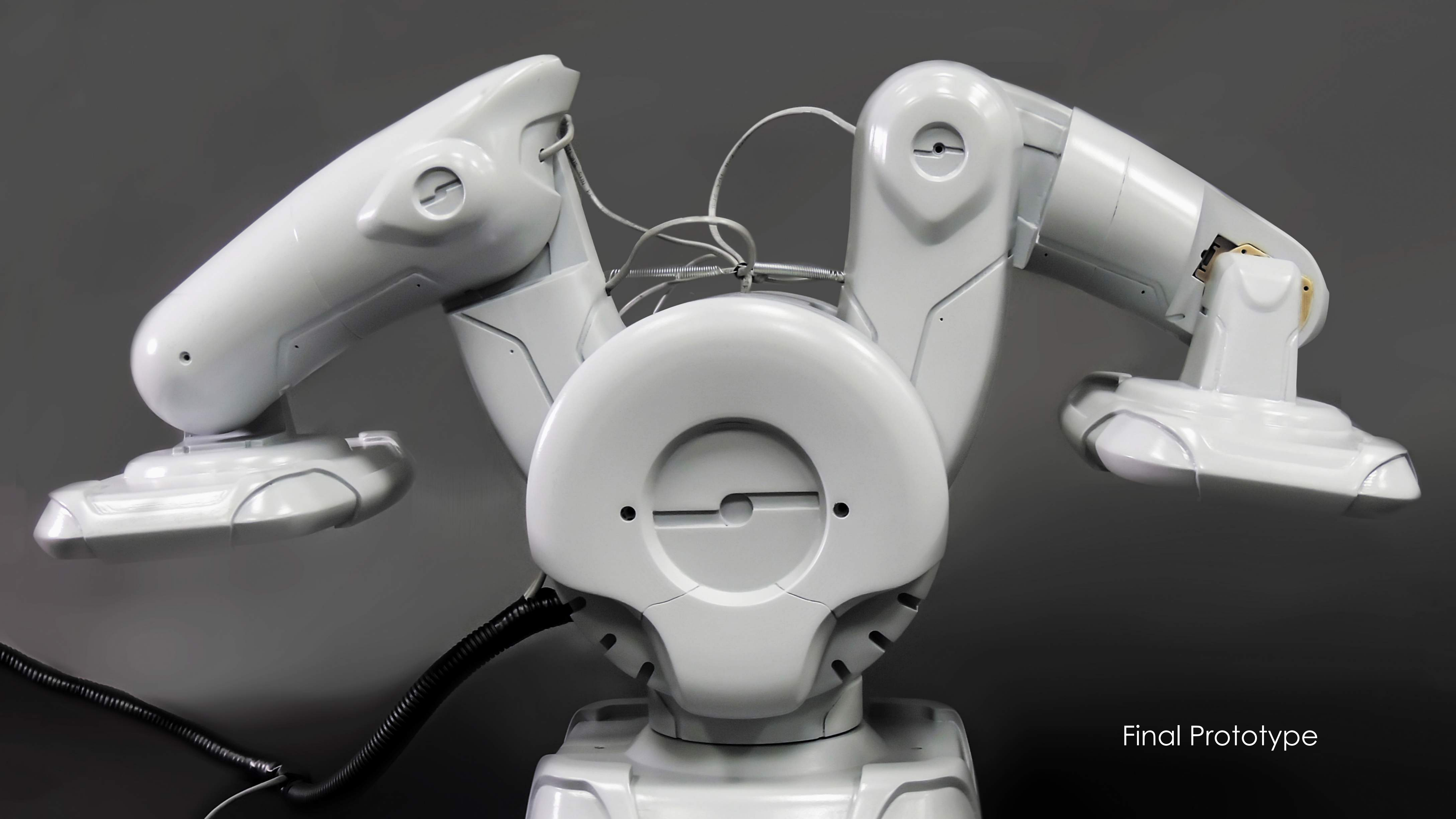


Each design made modifications to its final aesthetic after talking with the engineer. The selected design was proofread for its desired movements and functions. The engineer also proofread that desired arm-joint mechanism, where the design asked for an asymmetrical arm joining. As it turns out, this simplified the housing of a motor and was seen as the most practical connection method.

Despite limitations in resources, it was important to create a proof of concept. A 70% scale model was prepared along with the CAD file to provide a demonstration of the motion capabilities.







Final Prototype



Code

```
*****  
// Roost Project  
// Program demonstrates the movement of each joint.  
// Dylan Russell  
// Original 05/18/2017  
// Modified  
// Created for Ken Macalino  
// Copyright (c) 2017 for Dylan Russell, all rights reserved.  
*****  
  
int shoulderMotorEnablePin = 2;  
int shoulderMotorPin1 = 3;  
int shoulderMotorPin2 = 4;  
int baseMotorEnablePin = 14;  
int baseMotorPin1 = 15;  
int baseMotorPin2 = 16;  
int elbowMotorEnablePin = 8;  
int elbowMotorPin1 = 9;  
int elbowMotorPin2 = 10;  
int wristMotorEnablePin = 5;  
int wristMotorPin1 = 6;  
int wristMotorPin2 = 7;  
int handMotorEnablePin = 11;  
int handMotorPin1 = 17;  
int handMotorPin2 = 18;  
int switchState = 12;  
  
void setup() {  
  // set the motor pins as outputs:  
  // set all chips to enabled state  
  pinMode(baseMotorPin1, OUTPUT);  
  pinMode(baseMotorPin2, OUTPUT);  
  pinMode(baseMotorEnablePin, OUTPUT);  
  
  digitalWrite(baseMotorEnablePin, HIGH);  
  pinMode(shoulderMotorPin2, OUTPUT);  
  pinMode(shoulderMotorPin1, OUTPUT);  
  digitalWrite(shoulderMotorEnablePin, HIGH);  
  pinMode(elbowMotorPin1, OUTPUT);  
  pinMode(elbowMotorPin2, OUTPUT);  
  digitalWrite(elbowMotorEnablePin, OUTPUT);  
  pinMode(wristMotorPin1, OUTPUT);  
  pinMode(wristMotorPin2, OUTPUT);  
  digitalWrite(wristMotorEnablePin, OUTPUT);  
  pinMode(switchState, INPUT);  
}  
  
void loop() {  
  // if (switchState == HIGH){  
  // SET either one to HIGH to turn the motor on.  
  for(int i = 0; i <= 1; i++){  
    delay(5000);  
    digitalWrite(baseMotorPin1, HIGH);  
    digitalWrite(baseMotorPin2, LOW);  
    delay(3850);  
    digitalWrite(shoulderMotorPin1, LOW);  
    digitalWrite(shoulderMotorPin2, LOW);  
    delay(1000);  
    digitalWrite(baseMotorPin1, LOW); // Return home  
    digitalWrite(baseMotorPin2, HIGH);  
    delay(3850);  
    digitalWrite(shoulderMotorPin1, HIGH); // Shoulder drop  
    digitalWrite(shoulderMotorPin2, LOW);  
    digitalWrite(baseMotorPin1, LOW);  
    digitalWrite(baseMotorPin2, LOW);  
    delay(1000);  
    digitalWrite(wristMotorPin1, LOW); //Wrist out  
    digitalWrite(wristMotorPin2, LOW);  
    delay(1000);  
    digitalWrite(wristMotorPin1, LOW);  
    digitalWrite(wristMotorPin2, LOW);  
    delay(1000);  
    digitalWrite(wristMotorPin1, LOW); //Wrist home  
    digitalWrite(wristMotorPin2, HIGH);  
    delay(1000);  
    digitalWrite(baseMotorPin1, LOW); // end of Program  
    digitalWrite(baseMotorPin2, LOW);  
    digitalWrite(shoulderMotorPin1, LOW);  
    digitalWrite(shoulderMotorPin2, LOW);  
    digitalWrite(wristMotorPin1, LOW);  
    digitalWrite(wristMotorPin2, LOW);  
  
    delay(1000000000);  
  }  
}
```

```
delay(1000);  
digitalWrite(baseMotorPin1, LOW); // Return home  
digitalWrite(baseMotorPin2, HIGH);  
delay(3850);  
digitalWrite(shoulderMotorPin1, HIGH); // Shoulder drop  
digitalWrite(shoulderMotorPin2, LOW);  
digitalWrite(baseMotorPin1, LOW);  
digitalWrite(baseMotorPin2, LOW);  
delay(1000);  
digitalWrite(shoulderMotorPin1, LOW);  
digitalWrite(shoulderMotorPin2, LOW);  
digitalWrite(baseMotorPin1, LOW);  
digitalWrite(baseMotorPin2, LOW);  
delay(1000);  
digitalWrite(wristMotorPin1, HIGH); //Wrist out  
digitalWrite(wristMotorPin2, LOW);  
delay(1000);  
digitalWrite(wristMotorPin1, LOW);  
digitalWrite(wristMotorPin2, LOW);  
delay(1000);  
digitalWrite(wristMotorPin1, LOW); //Wrist home  
digitalWrite(wristMotorPin2, HIGH);  
delay(1000);  
digitalWrite(baseMotorPin1, LOW); // end of Program  
digitalWrite(baseMotorPin2, LOW);  
digitalWrite(shoulderMotorPin1, LOW);  
digitalWrite(shoulderMotorPin2, LOW);  
digitalWrite(wristMotorPin1, LOW);  
digitalWrite(wristMotorPin2, LOW);  
  
delay(1000000000);  
}
```

```
digitalWrite(baseMotorEnablePin, HIGH);  
pinMode(shoulderMotorPin2, OUTPUT);  
pinMode(shoulderMotorPin1, OUTPUT);  
digitalWrite(shoulderMotorEnablePin, HIGH);  
pinMode(elbowMotorPin1, OUTPUT);  
pinMode(elbowMotorPin2, OUTPUT);  
digitalWrite(elbowMotorEnablePin, OUTPUT);  
pinMode(wristMotorPin1, OUTPUT);  
pinMode(wristMotorPin2, OUTPUT);  
digitalWrite(wristMotorEnablePin, OUTPUT);  
pinMode(switchState, INPUT);  
}  
  
void loop() {  
  // if (switchState == HIGH){  
  // SET either one to HIGH to turn the motor on.  
  for(int i = 0; i <= 1; i++){  
    delay(5000);  
    digitalWrite(baseMotorPin1, HIGH);  
    digitalWrite(baseMotorPin2, LOW);  
    delay(3850);  
    digitalWrite(shoulderMotorPin1, LOW);  
    digitalWrite(shoulderMotorPin2, LOW);  
    delay(1000);  
    digitalWrite(baseMotorPin1, LOW); // Return home  
    digitalWrite(baseMotorPin2, HIGH);  
    delay(3850);  
    digitalWrite(shoulderMotorPin1, HIGH); // Shoulder drop  
    digitalWrite(shoulderMotorPin2, LOW);  
    digitalWrite(baseMotorPin1, LOW);  
    digitalWrite(baseMotorPin2, LOW);  
    delay(1000);  
    digitalWrite(wristMotorPin1, LOW); //Wrist out  
    digitalWrite(wristMotorPin2, LOW);  
    delay(1000);  
    digitalWrite(wristMotorPin1, LOW);  
    digitalWrite(wristMotorPin2, LOW);  
    delay(1000);  
    digitalWrite(wristMotorPin1, LOW); //Wrist home  
    digitalWrite(wristMotorPin2, HIGH);  
    delay(1000);  
    digitalWrite(baseMotorPin1, LOW); // end of Program  
    digitalWrite(baseMotorPin2, LOW);  
    digitalWrite(shoulderMotorPin1, LOW);  
    digitalWrite(shoulderMotorPin2, LOW);  
    digitalWrite(wristMotorPin1, LOW);  
    digitalWrite(wristMotorPin2, LOW);  
  
    delay(1000000000);  
  }  
}
```

The Program Drafter Dylan Russell wrote a code for the estimated movements for Roost, including the arm and egg scanning component swivels as well as the 180 degree turning of the main base.



Project Future

Roost has the potential to expand into a large scale project that receives both an R&D team as well as government funding. A limited time frame caps the exploration the designer and engineer can provide, but the main goal with this project was to create a feasible device that could exist in large numbers in hatcheries.

The working prototype was built on a limited budget for its automations, proving that the automations are feasible. The laser spectroscopy end bits would be the most expensive component, but the device can ultimately be seen as an investment that saves money over time.

Thank You

