

BUILDING A BETTER WRISTWATCH

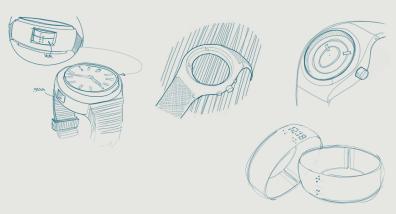
The contemporary wristwatch is an amazing feat of engineering, yet it still relies exclusively on sight.

When we first set out to create a universal timepiece, we focused on functionality. We wanted to make a product that was accessible to the vision impaired, providing an alternative to the intrusive talking watches and fragile, inaccurate tactile watches currently available.

While talking with people who are vision impaired, we quickly realized that they were as concerned with design and fashion as they were with function.

As we got more feedback from different user groups, we found that sighted users were also interested in a timepiece that allowed them the freedom to both see and touch the time.

1. CONCEPT SKETCHES



2. PROOF-OF-CONCEPT PROTOTYPES



6. FINAL PROTOTYPES



3. SCALE MOCK-UPS



5. REFINING THE DESIGN



4. WORKING PROTOTYPES





NEW ENGINEERING





OUR COMMUNITY





